

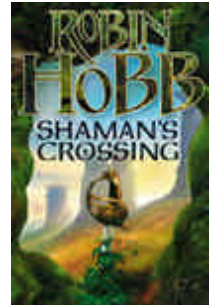


## Upcoming Author Visits

**Robin Hobb** will be visiting on *Saturday 23rd July* at 1pm.

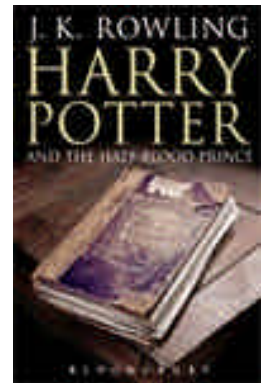
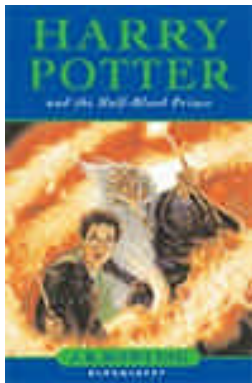
Her new novel is *Shaman's Crossing*, book 1 of *Soldier's Son*.

Light refreshments will be provided at these events. Everyone is welcome at our events, but if you can't make it, just call us to arrange to have books signed for you anyway. The trade paperback is in store now. We have 2 reviews up on our website.

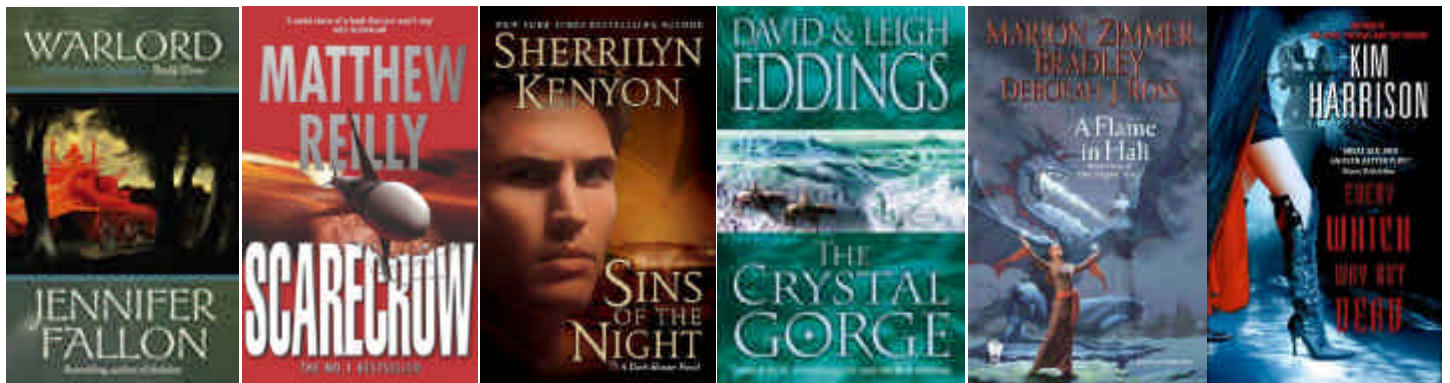


## Harry Potter and the Half-Blood Prince

Saturday 16<sup>th</sup> July sees the release of the sixth Harry Potter book by J K Rowling. It will be available in two different covers, the children's and adults cover, both in hardcover format. The children's cover is usually the most popular. Rewarding our loyal readers, each HP6 purchased by a guild member in the first month comes with a \$10 voucher valid at a subsequent visit. Put it towards Father's Day, or keep it for yourself. Additionally, we will raffle off some HP publicity material (posters, etc), ask to be included in the draw if you are a guild member who has purchased HP6 from us. You may pre-order or even pre-pay for your copy in a choice of cover: adults (mainly black) or children's (colourful). The only difference is the cover, not the contents.



## Featured Releases



*Warlord* by Jennifer Fallon in paperback, the conclusion of the Hythrun Chronicles trilogy.

*Every Which Way But Dead* Kim Harrison will arrive this month in paperback.

*The Crystal Gorge* by David and Leigh Eddings is out now in paperback.

*Sins of the Night* by Sherrilyn Kenyon is out now in paperback.

*Scarecrow* by Matthew Reilly will be out in trade paperback towards the end of July.

*A Flame in Hali* by Marion Zimmer Bradley and Deborah J Ross, the third Darkover Clingfire is out in paperback.

## News

We had quite a crowd visit to meet **Kate Forsyth** Saturday 25<sup>th</sup> June. Thanks for the success to Kate and all who came. Kate signed many of her books, including bundles posted to or left with us by those who could not attend. Kate is in pink in the background of the picture.



**Karen Miller** will be visiting Infinitas Saturday 10<sup>th</sup> September to promote her fantasy novel *The Innocent Mage*. Some readers may know Karen who used to run Phantasia, another independent SF/F bookshop.

**George R R Martin** has finished and submitted his latest novel *A Feast of Crows*. It is due to be released in October in Hardcover and Trade Paperback editions. If you have previously pre-ordered this book from us, we would appreciate a confirmation of your preferred edition.

**Robert Jordan's** next Wheel of Time novel *Knife of Dreams* (11) is also due out in October in Hardcover and Trade Paperback. We are taking pre-orders now.

**Lois McMaster Bujold** told SCI FI Wire that her upcoming book, *The Sharing Knife*, could be the first volume in a new series. This novel is set in a new world, and is not yet completed.

We were amused by SMH reports of a Dalek being kidnapped from tourist museum in England and later ransomed and returned. To play the last Dalek in BBC's free online game try <http://www.bbc.co.uk/doctorwho/games/>

Recently in the news: An experimental nuclear fusion power station is to be built in France. At several levels, let us hope they know what they are doing.

The 2005 **Ditmar Awards** were announced at Thylacon, the 44<sup>th</sup> annual Australian National Science Fiction Convention in Hobart 11<sup>th</sup> June. Best novel went to *The Crooked Letter* by Sean Williams and best collected work to *Black Juice* by Margo Lanagan. There were many other categories, a full listing can be found at: <http://notesfromcoodestreet.blogspot.com/2005/06/2005-ditmar-awards.html>

The 2004 **Bram Stoker Awards** for horror have been presented. Major winners are Best Novel: *In the Night Room* by Peter Straub. Best first Novel (tie): *Covenant* by John Everson and *Stained* by Lee Thomas.

A new locally and independent produced popular science magazine starts this month, *Cosmos*, and it should be out in newsagents by now. Of note it will include a 2000 word science fiction story each issue. <http://www.cosmosmagazine.com/>

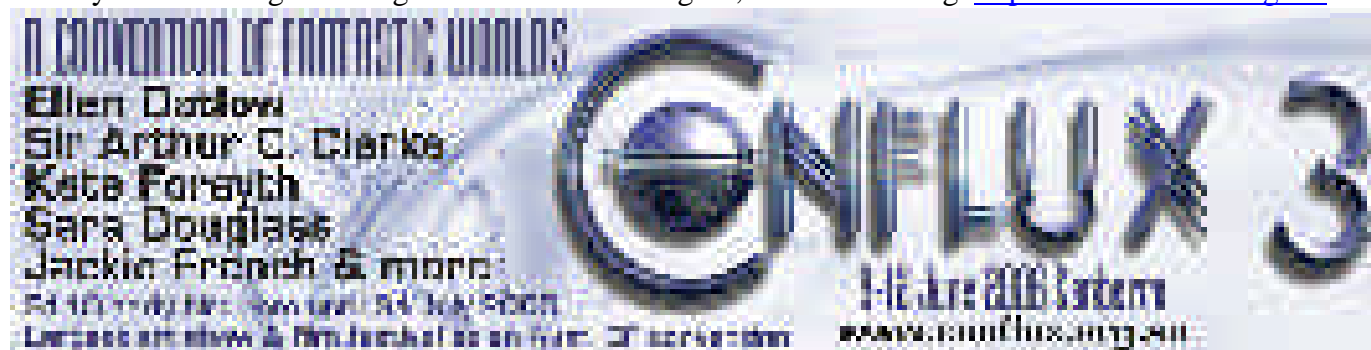
### Tim's Recommendations

Iain M Banks            The Algebraist  
Peter Morwood        Horse Lords  
                              & Demon Lord omnibus  
C J Cherryh            Merchanter's Luck

### Dan's Recommendations

Marion Zimmer Bradley    Saga of the Renunciates  
John Ringo                    A Hymn Before Battle  
Star Trek Titan                Taking Wing  
Melanie Rawn                 Dragon Prince

Conflux is an annual convention which is getting bigger each year. Book by the end of July for the early bird rate. They are attracting some big names and discussing art, film and writing. <http://www.conflux.org.au/>



## Late Again

by Heather Jones

The evening had not really gone to plan. Karen glanced at the broad, white face of the clock that sat atop the squat, ornate tower to her left. It was 3am. *Oh shit*, she thought, *I'm so late*. She thought about calling ahead, but decided against it. She was feeling too heavy and muzzy headed, unable to deal with the barrage of angry words that would come with the announcement of her lateness. All she wanted to feel was the softness and warmth of bed.

*God*, she thought, *I want to get home*. She glanced around her at George Street. The darkened windows of the buildings stared back. *How did I get here?* She thought, shivering, feeling the damp of the rain that splattered down

Then she heard the swish of tyres on the wet road. Her heart leapt. *A taxi!* She moved to the edge of the pavement, leaning out into the path of the white cab, waving her hand to attract the driver's attention.

But the taxi sped past. *Bastard!* Karen spat incensed at the driver's ignorance and stupidity. *How could he do that to a girl on her own?* She looked down the street for another cab, but the street was empty. Karen felt fear rising in her throat. It was miles home, she thought, miles and miles of empty roads, of darkened alleyways and shadows. "*Shit*", she muttered to herself as she began to walk, her dulled mind sharpened by adrenaline. "*Shit, shit shit.*"

She moved quickly and quietly along George Street, her senses attuned to any possible danger. She felt like a commando on a mission, a sniper. *Kill or be killed*, she thought to herself.

She thought about Mark and tears of frustration stung her eyes. She could now see why he got so angry with her for neglecting to let him know when she would be coming home; a simple call that would keep him happy and in the loop. *I'm so sorry*, she thought. Next time she would call him, next time she would have a plan.

Karen looked around again in growing desperation. *Why were there no bloody taxis?* She felt so far away from home, so unprotected and dreading the next part of her journey, the turn down darkened Market Street, and the loneliness of Pyrmont Bridge. *Where no one can hear you scream*, she thought darkly. She prayed for others to be there, normal people, anyone that she could attach herself to, to blend in, to cross the blackened water home.

As she began her walk up to the bridge, Karen's heart leapt with terror. There was a man on the bridge! She couldn't see his face, but she felt panic rising. He was alone. She could see his form, in a hooded top and jeans, facing towards one of the heavy black pillars that held up the monorail. Karen felt her heart pounding. *What now?* She drew herself up to her full height and walked purposefully on. *No fear*, she thought, *they prey on fear*. She had some where to go, some place to be and no-one was going to change that.

As she drew level with him, she felt a spark of recognition, followed by a flood of reassurance. It was Mark! "*Mark!*" she called out, puzzled, but happy to see him. He didn't turn. *Perhaps he's angry with me*, Karen thought. She stood next to him. "*Mark,*" she said softly, feeling warm tears of gratitude beginning to roll down her face. "*I'm so sorry. Let's go home now, I'm tired.*" But he didn't look up, continuing to look fixedly at the pillar before him.

Karen followed the line of his gaze towards the pillar. She knew, even before she saw it what would be there. She knew because she had seen it before, last night, the night before that and possibly even the night before that. Her eyes focused on the card that Mark had put there only a few days ago, amongst the floral tributes, the morning after her body had been found. It said simply "*Karen, I miss you.*"

This was a commended winner in the 2005 Magic Casements Flash Fiction Competition.



Expand your mind, Enter new worlds.

Infinitas Bookshop  
Shop 22 Civic Arcade  
48-50 George Street  
Parramatta NSW 2150  
ABN: 86 101 558 356

### Ordering Information

Phone 02 9633 5682  
Fax 1 02 9687 0408  
Fax 2 02 9651 1175  
Email [bookshop@infinitas.com.au](mailto:bookshop@infinitas.com.au)  
Postage & Packing \$5.00/shipment

### Opening Hours

Monday 9am to 5.30pm  
Tuesday 9am to 5.30pm  
Wednesday 9am to 5.30pm  
Thursday 9am to 8pm  
Friday 9am to 5.30pm  
Saturday 9am to 4pm  
Sundays & Public Holidays **Closed**

### Infinitas online

[www.infinitas.com.au](http://www.infinitas.com.au)

### Rewards Scheme - Infinitas Guild

Become a member of the Infinitas Guild to receive invitations to special Infinitas events, credits towards future purchases and discounts from partners. To join, fill in a form in the shop or on our website. Membership is free but valuable.

*The monthly Infinitas newsletter is free and may be copied and distributed freely for personal use. To receive a copy automatically, please contact the shop or subscribe via the website.*

### Bestsellers for June

#### General Release

Ringworld's Children	Larry Niven
The Shining City	Kate Forsyth
A Flame in Hali	Marion Zimmer Bradley & Deborah J Ross
Oceans of Fire	Christine Feehan
Lost and Found	Alan Dean Foster
I Hunger For You	Susan Sizemore
Hallowed Hunt	Lois McMaster Bujold

#### Media and Games Related Titles

Taking Wing	Star Trek Titan
Engines of Destiny	Star Trek
Jedi Trial	Star Wars
The Gallifrey Chronicles	Doctor Who
Monsters Inside	Doctor Who
Traitor's Hand	Warhammer 40,000
City if the Gods	Stargate SG1

### New Release Information

The books listed in this catalogue are listed to be released during this month. All books listed are available for order. If there is something that you want that you cannot find listed, or is not in the shop, please ask us to order it for you.

Many books have more extensive information available on our website.

Prices include GST and are correct at time of printing but may change without notice.

Legend: PB = paperback, HC = hardcover, TP = trade paperback, Cass = cassette, CD = CD, GN = Graphic Novel

### Information on the Infinitas Groups

New members always welcome at all the groups, if interested just come along.

**SF Discussion Group:** Meets on the first Thursday of each month (excluding January) at 6.30pm in the shop. A topic is chosen each month by the attendees of the group for the following meeting. Contact the shop for the next topic. Always a lively discussion of science in the news, films, books and ideas.

Topic for meeting on July 7<sup>th</sup>:

*Movie Adaptions of Science Fiction: Hit or Miss?*

**Review Group:** The review group meets on the third Thursday of each month at 6.30pm. Two books (usually one science fiction, one fantasy) are chosen by group members for each meeting with participants encouraged to have read at least one prior to the meeting and bring their review/s along for discussion. The discussion is generally serious and insightful.

<u>July</u>	Fantasy: <i>Monument</i>	Ian Graham
	SF: <i>Freedom's Landing</i>	Anne McCaffrey
<u>August</u>	Fantasy: <i>Curse of the Mistwraith</i>	Janny Wurts
	SF: <i>Ender's Game</i>	Orson Scott Card

**Writers' Group:** The group is for people who are currently writing (or even trying to write) science fiction, fantasy and horror related stories and pieces. If you think this might describe you, and you'd like to get involved in a group with others who understand what the genre is about, why not come along. Meetings are the 3<sup>rd</sup> Saturday of each month. Check out the website for more details.



**Douglas Partners**

*Geotechnics • Environment • Groundwater*

Position Vacant

**Geotechnical Engineer**

Full time position located in Cairns QLD

Contact Dan Martin on 07 4055 1550

[www.douglaspartners.com.au](http://www.douglaspartners.com.au)

## Science Fiction, Fantasy and Horror

*Andromeda Spaceways Inflight Magazine #18*

April/May 2005 issue **Magazine \$7.95**

*Fantasy & Science Fiction June 2005*

**Magazine \$9.95**

*Locus 533 June 2005*

**\$14.95**

### **Alma Alexander**

*Changer of Days*

*(Hidden Queen 02)*

In the sequel to *The Hidden Queen*, Anghara Kir Hama returns from exile to reclaim her rightful throne, only to fall victim to the cruelty and intrigues of her tyrannical, usurping brother Sif, and must depend on those who have sworn allegiance to her and her great destiny. **PB \$17.95**

### **J D Austin**

*Meet the Thradons*

*(Bobby 02)*

In the sequel to *Bobby's Girl*, Bobby, an independent filmmaker, and a few of his friends accompany Bobby's gorgeous, extraterrestrial new wife back to her home on the planet Thradon to meet her parents, but Bobby's plans to introduce the Thradons to Earthling popular culture take an unexpected detour when aliens invade the planet. **PB \$15.95**

### **James Axler**

*Vengeance Trail*

*(Deathlands 70)*

When Ryan Cawdor is gunned down and left for dead by the new provisional U.S. Army, the rest of the warrior survivalists take on a brilliant general with a propensity for casual mass murder and a dangerous vision on how to rebuild America. **PB \$16.95**

### **Steve Aylett**

*Lint*

A funny mock biography traces the life and career of Jeff Lint--a marginally successful but brilliantly original science fiction writer--through the 1960s, close encounters with the *Star Trek* series, and finally, success in Hollywood. **TP \$30.95**

### **Allison Baird**

*The Stone of Stars*

*(Dragon Throne 01)*

Four unusual adventurers--Ailia, a bookworm with a penchant for daydreaming; Damion, a dedicated missionary; Jomar, a halfbreed soldier and slave; and Lorelyn, a mysterious woman who may be the destined savior of her people--embark on a journey to the mystical isle of Trynisia to find the much coveted Stone of the Stars, unaware that the tyrannical God-King Khalazar also is searching for the artifact. **PB \$17.95**

### **Bill Baldwin**

*Galactic Convoy*

*(Helmsman 02)*

In the second book in the *Helmsman* saga, Wilf Brim must rescue the crew of the *Defiant* when war breaks out against the League and must come to terms with his love for the married Princess Margot. **PB \$17.95**

### **L A Banks**

*Forbidden*

*(Vampire Huntress)*

Damali and her fellow members of the Guardian squad confront their ultimate nemesis in the evil persona of Lilith, the consort of the Un-Named One, who has been summoned from the seventh level to open the portals of Hell and destroy Damali and her associates. **TP \$30.95**

### **Iain Banks**

*The Algebraist*

It is 4034 AD. Humanity has made it to the stars. Fassin Taak, a Slow Seer at the Court of the Nasqueron Dwellers, will be fortunate if he makes it to the end of the year.

The Nasqueron Dwellers inhabit a gas giant on the outskirts of the galaxy, in a system awaiting its wormhole connection to the rest of civilisation. In the meantime, they are dismissed as decadents living in a state of highly developed barbarism, hoarding data without order, hunting their own young and fighting pointless formal wars.

Seconded to a military-religious order he's barely heard of - part of the baroque hierarchy of the Mercatoria, the latest galactic hegemony - Fassin Taak has to travel again amongst the Dwellers. He is in search of a secret hidden for half a billion years. But with each day that passes a war draws closer - a war that threatens to overwhelm everything and everyone he's ever known. **PB \$24.95**

### **Alex Barclay**

*Darkhouse*

Nerve-shattering suspense from one of the most original and exciting new voices in thriller fiction. From a broken childhood comes a deadly and unbreakable bond. In 1985 in a North Texas backwater, two teenage boys made a chilling pact that would unite them forever in a dark and twisted loyalty. Now one lies dead. And the man responsible is going to pay. When a routine investigation comes to a violent and tragic end, Detective Joe Lucchesi takes leave from the NYPD and moves with his wife and son to a quiet village on the southeast coast of Ireland. They're happy. They're safe. And they're about to enter a nightmare more terrifying than the one they left behind. When a young girl goes missing and the village closes ranks, Detective Lucchesi sets out to find the truth and uncovers a sinister trail that leads from the other side of the Atlantic and cuts directly to the very heart of his family. His wife is lying. His son is lying. And a killer is lying in wait. **TP \$29.95**

**Elizabeth Bear***Scardown**(Hammered 02)*

In the sequel to *Hammered*, artificially engineered warrior Jenny Casey is back in the Canadian special forces, assigned to take part in a desperate mission into outer space as the pilot of the starship *Montreal* to search for new planets capable of sustain human life. **PB \$17.95**

**Thomas Berger***Adventures of the Artificial Woman*

Building the "perfect" robot woman to be his wife, animatronics technician Ellery Pierce finds his nights of gourmet food and sexual pleasure giving way to the artificial woman's limitless ambitions. By the Pulitzer Prize-nominated author of *Best Friends*. **TP \$26.95**

**Michael Blumlein MD***The Healer* **HC \$51.95****Marion Zimmer Bradley & Deborah J Ross***A Flame In Hali**(Darkover Clingfire 03)*

King Carolin and Varzil Ridenow, a Keeper, join forces to bring peace to Darkover, but, hiding in the shadows of Thendara, an enemy from Carolin's past, caught in the grip of a compulsion spell, is desperate to bring about the death of these two courageous men. **PB \$19.95**

**Terry Brooks***Tanequil**(High Druid of Shannara 02)*

With Gianne Ohmsford, the rightful High Druid of Shannara, imprisoned in the Forbidding by dark magic, her enemies seize control of the Druid Council and embark on a war against the Free-born, as Gianne's young nephew, Pen Ohmsford, sets out on a desperate quest to find the mystical Tanequil, a sentient tree whose magic could free Gianne. **PB \$18.95**

**Eric Brown***The Fall of Tartarus*

In myth Tartarus was the lowest region of hell. So low, it was said, that an anvil dropped from heaven having taken nine days and nights to reach earth would take a further nine days and nights to reach Tartarus. In reality . . . I'd heard many a tale about Tartarus Major, how certain continents were technological backwaters five hundred years behind the times; how the Church governed half the planet with a fist of iron, and yet how, across scattered islands and sequestered lands, a thousand bizarre and heretic cults prospered too. I'd heard how a lone traveller was hardly safe upon the planet's surface, prey to wild animals and cut-throats. Most of all I'd heard that, in two hundred years, Tartarus would be annihilated when its sun exploded in the magnificent stellar suicide of a supernova.' These are the stories of the people who are leaving Tartarus, those have decided to stay and those who are arriving on the planet for the apocalypse. **PB \$19.95**

**Jim Butcher***Academ's Fury**(Codex Alera 02)*

In the sequel to *Furies of Calderon*, the precarious alliance between the people of Alera and the Furies, elementals of Earth, Air, Fire, Water, and Metal, is thrown into disarray by the death of the First Lord of Alera, and the fate of the Alerians lies in the hands of Tavi, an untried young man who must draw on all his courage and resourcefulness to save his world. **HC \$49.95**

**Robert Carter***The Giants' Dance*

A rich and evocative tale, set in a mythic 15th-century Britain, to rival the work of Bernard Cornwell. In Nether Norton village, life goes on as it has for centuries in the Realm, through the coming and going of the Slavers and the arrival of the Sightless Ones and their Chapter Houses. Will reflects on the two happy years since he and Willow circled the fire together, and the recent birth of their daughter, Bethel. Yet feelings of unease stir inside him. An unnatural storm rages on the horizon. Is his past coming back to haunt him? Four years ago, Will ended a bloody battle by cracking the Doomstone in the vault of the Chapter House at Verlamion. It seemed then that the lust for war in men's hearts had been calmed forever. No longer so certain, Will seeks advice from his mentor Gwydion, a wizard of deep knowledge and power, once called 'Merlyn'. Gwydion suspects his old enemy, the sorcerer Maskull, has escaped from the prison to which he was banished when Will cracked the Doomstone. Is Maskull again working to hasten a devastating war between King Hal and Duke Richard of Ebor, helped by the battlestones that litter the landscape, inciting hatred in all who draw near? Only Will – an incarnation of King Arthur, Gwydion believes – has the skill to break the power of the battlestones. Will last left Nether Norton as a youth of 13. Now a husband and father, he has a lot more to lose. But he has a whole Realm to save. **TP \$29.95**

**Mark Chadbourn***The Queen of Sinister**(Dark Age 02)*

In this new dark Age, myth and legend has become reality; nothing is quite as it seems. The plague came without warning. Nothing could stop its progress: its first symptom is black spots at the base of the fingers; an agonising death quickly follows. But this is no ordinary disease . . . Caitlin Shepherd, a lowly GP, is allowed to cross the veil into the mystical Celtic Otherworld in search of a cure; her search takes her on a quest to the end of a land of dreams and nightmares to petition the gods. So Caitlin is humanity's last hope, but she carries a terrible burden: a consciousness shattered into five distinct personalities . . . and one of them may not be human. **PB \$18.95**

**Mark Chadbourn***The Hounds of Avalon**(Dark Age 03)*

The Hounds of Avalon are coming . . . For these are the twilight days, when eternal winter falls and the gods destroy themselves in civil war . . . when an invasion force of ghastly power threatens to eradicate all life. Humanity's last chance lies with two friends, as different as night and day, but bound together by an awesome destiny. Hunter: a warrior, a rake, an assassin; Hal: a lowly records clerk in a Government office. They must pierce a mystery surrounding the myths of King Arthur to find the dreaming hero who will ride out of the mists of legend to save the world. But time is running out, for when the Hounds of Avalon appear, all hope is lost . . . **HC \$59.95 TP \$32.95**

**C J Cherryh***Forge of Heaven**(Gene Wars 02)*

In a sequel to Hammerfall, a deadly cataclysm threatens the survival of a tiny planet that holds the key to peace between Earth and the alien world Onda, a situation that is complicated by the arrival of an unexpected ship that could restart the Gene Wars. **PB \$19.95**

**Arthur C Clarke***2001: A Space Odyssey**(2001 01)*

Sent to unravel the mystery of an enigmatic monolith left on the moon by an unknown alien intelligence, two astronauts aboard the spacecraft Discovery find their journey into space and their very lives jeopardized by the jealousy of an extraordinary computer named Hal. **TP \$26.95**

**Loren L. Coleman***Age of Conan: Blood of Wolves**(Conan Legends of Kern 01)*

An exile and outcast from his clan, Kern, a young warrior known as the "Wolf-Eye," holds the fate of all Cimmeria in his hand when he discovers that it is his destiny to lead the powers of good against the devastating power of Grimnir, the living god of the Vanir, and his hordes of invaders, in the first volume in a new trilogy set in the world of Conan. **PB \$17.95**

**Storm Constantine***The Shades of Time and Memory**(Wraeththu Histories 02)*

Continuing the trilogy that began with *The Wraiths of Will and Pleasure*, the story of the post-civilization Wraeththu finds them observing new reproductive practices and struggling to survive politics, government, and civil war. **TP \$32.95**

**Richard Corben***Werewolf*

A new full-color edition of the classic graphic novel by the famed horror illustrator presents eight different stories that chronicle diverse legends of the fearsome werewolf. **TP \$30.95**

**Bernard Cornwell***The Last Kingdom*

The first book in a brand new series, *The Last Kingdom* is set in England during the reign of King Alfred. Uhtred is English. Born into the aristocracy of ninth-century Northumbria, at ten he is orphaned, captured and adopted by a Dane. Although taught the Viking ways, his fate is indissolubly bound up with Alfred, King of Wessex, who rules over the only English kingdom to survive the Danish assault. Uhtred grows up against a background of conflict – between the English and the Danes, and Christianity and paganism. Uncertain of his loyalties, a slaughter one winter's dawn propels him to the English side, and he will become a man just as the Danes launch their fiercest attack yet on Alfred's kingdom. Marriage cements his ties to the West Saxon cause, but when his wife and child vanish in the chaos of the Danish invasion, Uhtred must face the greatest of the Viking chieftains. In that battle beside the sea, in the horror of the shield-wall, he discovers his true allegiance. *The Last Kingdom*, like most of Bernard Cornwell's books, is firmly rooted in history. It is the first novel in a series about Alfred the Great and his descendants. And of their enemies, Viking warriors like Ivar the Boneless and his feared brother, Ubba. Against their lives Bernard Cornwell has woven a story of divided loyalties, reluctant love and desperate heroism. In Uhtred, he has created one of his most interesting and heroic characters, and in *The Last Kingdom* one of his most powerful and passionate novels. **PB \$18.95**

**Michael Cunningham***Specimen Days*

*Specimen Days* is three linked visionary narratives about the relationship between man and machine. The first narrative, a ghost story set at the height of the Industrial Revolution, tells the story of man-eating machines. An ecstatic boy, barely embodied in the physical world, speaks in the voice of the great visionary poet Walt Whitman. He works at an oppressive factory connected to the making of a mysterious substance with some universal function and on which the world's economy somehow depends. The slight boy can barely operate the massive machine which speaks to him in the voice of his devoured brother. A woman who was to have married the brother is now the object of obsessive interest by the boy. In a city in which all are mastered by the machine, the boy is convinced that the woman must be saved before she too is devoured.

This grisly but ultimately transformative story establishes three main characters who will appear, re-incarnated, in the other two sections of this startling modern novel. The boy, the man and the woman are each in search of some sort of transcendence as is made manifest by the recurrence of the words of Whitman ('It avails not, neither distance nor place...I am with you, and know how it is'). In part two, a noir thriller set in the early years of our current century, the city is at threat from maniacal bombers, while the third and last part plays with the sci-fi genre, taking our characters centuries into the future. The man who was devoured by a machine in part one is now literally a machine – a robot who becomes fully human before our eyes. The woman is a refugee from another part of the universe, a warrior in her native land but a servant on this planet. The boy leaves the earth at the novel's close in search of a new-found land. **TP \$29.95**

**Peter David***Tong Lashing**(Sir Apropos of Nothing 03)*

The zany adventures of Sir Apropos of Nothing continue as the nobleman finds himself in a magical ancient land where, confronted by monsters and other fantastical enemies, Apropos starts construction on a gigantic wall that appears to go on forever. **PB \$19.95**

**Mary Janice Davidson***Undead And Unappreciated**(Undead 03)*

The newly crowned queen of the undead, fashion-savvy Betsy Taylor continues her reluctant reign while trying to uncover the truth about some troublesome family secrets, in the sequel to *Undead and Unwed* and *Undead and Unemployed*. **HC \$45.95**

**Wylene Dunbar***My Life With Corpses*

A young woman known only as Oz is raised by a family of the "walking dead" and finds herself struggling to be free of their stultifying influence in this smart, witty, and ultimately sage coming of age novel set in rural Kansas. By the author of Margaret Cape. **TP \$28.95**

**Dayna Dunbar***The Saints and Sinners of Okay County*

Undereducated, broke and jobless, eight-months pregnant with her fourth child, and coping with an unfaithful husband, Aletta Honor is desperate to support her children and sets up a new career as a psychic, using the remarkable talents that she had locked away after the tragedies of the past to rebuild her life. A first novel. Reader's Guide included. **TP \$28.95**

**Doranna Durgin, Meredith Fletcher & Vicki Hinze***Smokescreen*

Three extraordinary women--human chameleon Samantha Fredericks, bionically enhanced Christine Chace, and Darcy Clark, a special agent with a remarkable memory--use their unique talents as they find both danger and romance in a trio of action-packed tales: Doranna Durgin's Chameleon, Upgrade by Meredith Fletcher, and Vicki Hinze's Total Recall. **PB \$15.95**

**Umberto Eco***The Mysterious Flame*

THE MYSTERIOUS FLAME has two acts. Each act revolves around a stroke. The first stroke, the opening, takes away the protagonist's lived memory. In other words, Yambo has amnesia, cannot remember his name, wife, children or how fast cars move, but he can remember everything he has ever read, the vast library of a voracious reader. The first half of the book takes the form of an investigation: what has Yambo's life been over the last sixty years? After wandering around Milan somewhat helplessly - running into former mistresses whom he doesn't recognize, trying to establish whether he loved or merely admired from afar his beautiful young assistant - Yambo retreats to his childhood summer home, Solara, in the Piemonte mountains. There he takes to the attic, where he goes through boxes of old newspapers, comics, records and albums, effectively trying to build a memory from scratch through the artefacts of his distant childhood. Then he finds the book of a lifetime - the book of a rare-book-dealer's lifetime - a 1642 folio edition of Shakespeare. Then he has another stroke - and all his memory returns, vivid and unconstrained by chronology. But he is in a coma, where he will remain for the second half of the book. In this coma, Yambo is delighted to discover that he can remember at will. His new goal: to remember the face of the girl he has loved for forty-five years, the face that haunted him, that he could never forget. **HC \$55**

**David & Leigh Eddings***The Treasured One**(Dreamers 02)*

A brilliant fantasy epic set in a world of extraordinary danger and magic from bestselling authors David and Leigh Eddings. They are called the Dreamers. They look like sleeping children. They are, in fact, Gods. Despite the literally earth-shattering climax of *The Elder Gods*, Dahlain does not regret having brought the Dreamers into the world of the Elder Gods. He only wishes he'd thought through the consequences. His sister, Aracia, fears the whole world will collapse in on itself if the Dreamers should all wake up and realise where they are. It's bad enough them dreaming the future, but at least it's a future. Dahlain is pretty sure he's safe from an 'I-told-you-so' from Aracia. The Dreamers give the Elder Gods a chance in the battle against the vicious Ruler of the Wasteland. Then spies of very short stature start cropping up in Veltan's bucolic and peaceful domain. They look like people - or maybe they all look like the same person - but they are more sinister than that. Fortunately, Dahlain is soon on the scene riding his thunderbolt. This second story of the sibling Gods is the story of the first God, Dahlain, and his child, Yaltar, who is so dangerous when asleep. And it is the story of the Treasured One, a mysterious presence who is controlling Yaltar's dreams! **PB \$18.95**

*The Crystal Gorge**(Dreamers 03)*

The Dreamers are children teetering on the brink of divinity. They have the power to change the world with their dreams. And then they must tell the Elder Gods what they have dreamed or chaos will reign in the Land of the Gods. The Elder Gods have defeated the Vlagh twice - aided by the Dreamers and the mysterious Treasured One, who seems, worryingly, to be controlling them - but as the time approaches for the Younger Gods to take their place, the unspeakable Creature of the Wasteland is on a fast track to world domination. All the varied resources of the domains of the Gods are marshalled to try to halt the spread of evil. But there is pestilence and skirmishing, and suddenly the balance of power shifts. The Ruler of the Wasteland has infiltrated another domain of the Gods, the land of short summers, where bison and deer roam. There the strange and marvellous crystal gorge - surely no natural formation of rock - is destined to become a battleground of great beauty and great terror. The enemy is closer to knowing the secrets of the Treasured One, and the Dreamers are in grave danger of delivering a nightmare to the world of the Elder Gods.

**HC \$59.95 TP \$29.95**

**Bob Eggleton & John Grant***The Stardragons*

Far, far in the future, many billions of years after humankind and all other forms of life have gone, when the Universe itself is beginning to fall towards its death, only the Stardragons are left to move across the infinite tracts of space on an epic journey . . . Following on from the huge success of *Dragonhenge*, this stunningly illustrated new adventure reunites the award-winning creators, artist Bob Eggleton and writer John Grant, to take you on a magical journey through the Cosmos. This is a beautiful book to appeal to readers of all ages, fantasy art connoisseurs, and dragon enthusiasts! **HC \$49.95**

**Jennifer Fallon (Australian author)***Warlord**(Hythrun Chronicles 03)*

A gripping saga of deadly intrigue, power plays, and a mother's ruthless ambition. Marla Wolfblade has been shattered by the deaths of her court'esa, and her fourth husband. But as she plans to take her revenge against Alija Eaglespike, a foolish deal she made years ago with the Assassins' Guild comes back to haunt her. Marla suddenly must face a new adversary in the enigmatic assassin, Galon Miar, who may or may not be on her side. Meanwhile, Fardohnya is massing for an invasion of Hythria. Damin Wolfblade, his hands tied by tradition and politics, must find a way to defeat them with the much smaller Hythrun army, commanded by his foolish uncle, the High Prince of Hythria. But even if they survive the Fardohnyan invasion, back in Krakandar, Mahkas Damaran has sealed the city against Damin's return. It will take a further tragedy, and a theft on an unprecedented scale, before Krakandar will be free of Mahkas's insanity, and Damin Wolfblade can finally take his rightful place as Warlord.

**PB \$18.95**



## **William R Forstchen & Newt Gingrich**

### *Gettysburg*

The Battle of Gettysburg has become the great "what if" of American history. Gettysburg unfolds an alternate path and creates for General Robert E Lee the victory he might have won. Full of dramatic battle scenes, military strategy and captivating period details, Gettysburg stands as a remarkable entry in the pantheon of Civil War literature and as a vivid novel of the realities of war. **PB \$16.95**

## **Alan Dean Foster**

### *Moment of the Magician*

#### *(Spellsinger 04)*

Heading southward toward the city of Quasequa, where they plan to unmask a mysterious new magician, Marcus the Ineluctable, Jon-Tom the Spellsinger and his otter companion Mudge find their mission threatened by warring colonies of prairie dogs, a hidden colony of Plated Folk, dark magic, and other dangerous foes. Reprint. **PB \$17.95**

## **Pat Frank**

### *Alas, Babylon*

The survivors of a nuclear holocaust are forced to rely on their own resources as they join together in the struggle for survival amidst the ruins of Fort Repose, a small town in Florida. **TP \$26.95**

## **Neil Gaiman, illustrated by Dave McKern**

### *MirrorMask*

MIRRORMASK tells the story of Helena, a fifteen-year-old girl who works for her family circus, juggling, selling popcorn, and cleaning up muck. While most kids long to run away and join the circus, Helena dreams of running away to the real world. Until the day she wakes up to find herself in a strange new place populated by mysterious creatures - a dreamworld where she is about to embark on a most amazing journey. This is an illustrated film script for the upcoming Jim Henson Company film. **HC \$49.95**

## **R Patrick Gates**

### *Grimm Memorials*

Seeking a quiet community to raise their children in peace, Steve and Diane Nailer leave the bustle of Boston to live in the town of Northwood, unaware that Eleanor Grimm, a woman of unfathomable power, has bewitched the parents of the little New England town in order to claim the souls of Northwood's children. **PB \$16.95**

## **Michael Gerber**

### *Barry Trotter and the Shameless Parody*

#### *(Barry Trotter 01)*

The Hogwash School for Wizards is the most famous school in the wizarding world and Barry Trotter is its most famous pupil. It's been that way ever since J.G. Rollins' Barry Trotter and the Philosopher's Stone broke publishing records worldwide.

But now disaster looms. The movie Barry Trotter and the Inevitable Attempt to Cash-In has gone into final production and the marketing machine at Wagner Bros. is going into overdrive. Hogwash is going to be submerged under a tide of souvenir-crazed Muggle fans, torn apart and sold on eBay, stone by mossy stone.

The movie must be stopped. Barry, Ermine Cringer and Lon Measly must find a way to defeat the most powerful force of grasping sleazoids the world has ever known: Hollywood. **PB \$16.95**

## **Kevin Guilfoile**

### *Wicker*

Look twenty years into the future and imagine a time when it's commonplace to clone babies for infertile couples. Imagine a world divided by this practice and a band of religious vigilantes determined to bring an end to cloning. Now take the case of Dr Davis Moore, a cloning specialist who's confronted with the brutal murder and rape of his teenage daughter. What would you do if the police drew a blank in their investigations but erroneously sent you a vial containing the killer's DNA . . . DNA you could use to clone the killer? Would you be able to create a cuckoo in the nest just so that you could look your daughter's killer in the eye?

Justin Finn, at three, looks like any other child. But his face, one day, will be the exact match of the cold-blooded killer of whom he is a perfect genetic replica. And Justin Finn at fifteen has developed an unhealthy obsession with the Wicker Man, a notorious serial killer who prowls the streets of Chicago . . . **TP \$29.95**

## **Elizabeth Hand**

### *Mortal Love*

In a tale that explores the link between creativity and madness, artists Algernon Swinburne and Dante Rossetti interact with a captivating woman who both inspires them and becomes an object of obsession. By the author of Black Light and Waking the Moon. **TP \$28.95**

## **Thomas Harlan**

### *House Of Reeds*

#### *(Mexica 02)*

After conquering all of Earth, the Empire of the Mexica, descendants of the ancient Aztec, set their sights on outer space and send xenoarchaeologist Gretchen Anderssen to the planet Jagan to find a possible artifact of the Old Ones, but Gretchen and her team find themselves in the middle of a war fomented by the Priests of the Empire, in the sequel to Wasteland of Flint. **PB \$19.95**

## **M John Harrison**

### *Anima: Signs of Life / Course of The Heart*

When a writer like M. John Harrison looks at love, you know the results will be unusual and compelling, evocative and imaginative, dark, depressing and transcendent. In Signs of Life, the beautiful Isobel Avens dreams of flying like a bird; Mick 'China' Rose runs a fast (and sometimes illegal) courier service to the genetics industry. When they meet and become lovers, it sets off an unstoppable train of events. Set in London and Budapest, against a backdrop of cosmetic surgery, genetic engineering and medical waste-dumping, Signs of Life is both a sparsely written thriller and an unforgettable love story. The Course of the Heart follows three students whose lives are changed forever by the ritual they carry out one May night in a Cambridge meadow. To escape the consequences, they seek out the Coeur, a country which emerges from the shifting borders of Europe under only the most special conditions. In the Coeur anything is possible: even hope; even redemption. **PB \$24.95**

**Kim Harrison***Every Which Way But Dead**(Rachel Morgan 03)*

Bounty hunter Rachel Morgan has her hands full fending off the attentions of her blood-drinking partner, keeping a deadly secret from her backup, and resisting the otherworldly attractions of a hot new vampire suitor, when she must make good on her deal with a powerful demon, coming to collect his due. **PB \$17.95**

**Robert A Heinlein***Expanded Universe*

A fictional account of America's rise to prominence is supplemented by expository essays expressing the distinguished science-fiction writer's opinions on such diversified subjects as crime, nuclear power, teenagers' sex lives, and patriotism, in a new edition of the classic work. **PB \$19.95**

**Sandra Hill***Hot & Heavy*

Preparing for a special ops mission in northern Iraq, Lieutenant Ian MacLean, an adrenaline-loving bachelor, comes face to face with Madrene Olgadottir, a gorgeous female warrior mysteriously transported from a thousand years in the past. **PB \$17.95**

**Jen Holling***My Wicked Highlander*

Hiding out in England to escape the witch hunt that has been terrorizing Scotland, Isobel MacDonell, a beautiful young witch, is faced with a difficult choice when Sir Philip Kilpatrick arrives to escort her through a land overrun with suspicion, fear, and superstition to her Highland betrothed, in the first novel in a new trilogy about three sisters. **PB \$17.95**

**Kay Hooper***Hunting Fear*

In a first installment of a new trilogy, psychic investigator Lucas Jordan, sought after by police throughout the nation for his ability to locate missing people, responds to what seems to be a routine string of kidnappings and finds himself targeted by a ruthless and brilliant adversary. **PB \$18.95**

**H R Howland***Ashes*

Desperately searching for a kindred spirit, an evil force, filled with a terrifying hunger that leaves its victims burned to ashes, arrives in a small Pennsylvania town, plagued by its own dark history, where it has discovered what it has been yearning for over the centuries. **PB \$17.95**

**Aldous Huxley***Island*

For over a hundred years the Pacific island of Pala has been the scene of a unique experiment in civilisation. Its inhabitants live in a society where western science has been brought together with eastern philosophy and humanism to create a paradise on earth. When cynical journalist. Will Famaby, arrives to search for information about potential oil reserves on Pala, he quickly falls in love with the way of life on the island. Soon the need to complete his mission becomes an intolerable burden... **PB \$24.95**

*These Barren Leaves*

In a renovated Italian palace set above the blue of the sea, the Junoesque figure of Mrs Aldwinkle moves among her guests. These include a poet who earns his living editing 'The Rabbit Fancier's Gazette', a popular novelist who records every detail of her affair with another guest as future literary material; an aging philosopher who pursues a wealthy yet mentally-disabled heiress and a pair of naive and charming young lovers. Deliciously satirical. **THOSE BARREN LEAVES** bites the hands of those who dare to posture or feign sophistication and is as comically fresh today as when it was first published. **PB \$24.95**

**Christian Jacq***Secrets of the Desert Judge of Egypt 02*

Having discovered a monstrous conspiracy to overthrow the pharaoh, Ramses the Great, Judge Pazair has been deported for a crime he did not commit and sentenced to a painful death. But the conspirators have reckoned without the love of Neferet, the beautiful doctor Pazair has just married, and the courage of Suti, his friend with the hot head and the generous heart.

Together, Neferet and Suti attempt to rescue Pazair from the hellish prison camp where he's being held, so that he can resume his investigation. Who murdered the veteran guards of the Great Sphinx? Who violated the Great Pyramid and stole the Testament of the Gods, which guarantees the pharaoh's legitimacy? Who killed Pazair's spiritual master? **PB \$18.95**

**Donna Kauffman***Sleeping With Beauty*

The three "fairy godmothers" of Glass Slipper, Inc. come to the aid of unlucky-in-love schoolteacher Lucy Harper by helping her escape the effects of Sleeping Beauty Syndrome, as they assist her in discovering that her true soulmate is closer than she thinks. By the author of Dear Prince Charming. **TP \$23.95**

**Guy Gavriel Kay***The Lions of Al-Rassan*

An ambitious king and his most trusted advisor find their relationship changed forever on a brutal summer day, an event that sends the latter into a life-changing confrontation with a feared military leader and beautiful court physician. **TP \$30.95**

**Anne Kelleher***Silver's Bane**(Shadowlands 02)*

In the sequel to Silver's Edge, with the first battles over, both the Sidhe Otherworld and the human Shadowlands struggle to recover from the devastation, as Nessa, the daughter of a blacksmith, crosses between worlds to promote understanding between peoples, while widowed queen Cecily fights for her throne, and Delphinea, becomes caught between her Sidhe duty and her destiny. **TP \$28.95 PB \$18.95**

## **Sherrilyn Kenyon**

### *Sins of the Night*

(Dark Hunter)

A Dark-Hunter on a dangerous mission finds his life and love on the line when he meets Dangereuse St. Richard, a beautiful and distracting Dark-Hunter who is out to prevent him from carrying out his duty to destroy her friends. **PB \$17.95**

### *Night Embrace*

(Dark Hunter)

Talon was once a Celt warrior cursed by his ancient gods. Following the murder of his sister, the dying Talon had made a deal with the goddess Artemis. He had been given one act of vengeance against the clan who betrayed him, in exchange for his soul and his eternal service as a Dark-Hunter. Talon has sworn to fight Daimons and rescue the human souls they've captured. He has never had cause to regret this choice - until he meets Sunshine Runningwolf. The unconventional Sunshine should be Talon's perfect woman. She is beautiful, sexy and isn't looking for a long-term commitment. But the more time Talon spends in her company the more he starts yearning for dreams of love and family that he buried centuries ago. But loving Sunshine would be dangerous for both of them. Talon is destined never to know peace or happiness while his enemies still seek to destroy him and everyone close to him... Reprint. **HC \$59.95**

### *Night Pleasures*

(Dark Hunter)

Amanda Devereaux has a crazy family. Her mother and older siblings are witches and psychics, and her twin sister is a vampire hunter. All Amanda wants is a quiet, normal life. Only when she finds herself the target of an attack meant for her twin, she wakes to find herself handcuffed to a sexy, blonde stranger. He is Kyrian of Thrace. And while Amanda's first thought is that this might be another of her sister's attempts at extreme match-making, it soon becomes clear that Kyrian is not boyfriend material. He is a Dark-Hunter: an immortal warrior who has traded his soul for one moment of vengeance upon his enemies. Kyrian spends his eternal days hunting the vampires and daimons that prey upon mankind. He is currently on the hunt for a very old and deadly daimon named Desiderius who has deemed it sport to handcuff Kyrian to a human while he hunts him. Now Kyrian and Amanda must find a way to break their bond before they give into their dangerous attraction to one another. Or Desiderius kills them both... Reprint. **HC \$59.95 PB \$19.95**

### *Dance With the Devil*

(Dark Hunter)

Zarek is the most dangerous of all the Dark-Hunters. He endured a lifetime as a roman slave and centuries as a Dark-Hunter in exile. Zarek trusts no one. Because of his steadfast denial to follow any orders, he is kept in isolation in Alaska where his activity is seriously limited and closely monitored. There are many who fear he will one day unleash his powers against humans as well as vampires. Have nine hundred years of exile made Zarek too vicious to be redeemed? The gods want Zarek dead but reluctantly agree to allow justice goddess Astrid to judge him. Astrid has never yet judged a man innocent, and yet there is something about Zarek that tugs at her heart. He views even the smallest act of kindness with shock and suspicion. But while Astrid struggles to maintain her impartiality in the face of her growing attraction to Zarek, an executioner has already been dispatched... **HC \$59.95**

## **Sherrilyn Kenyon, Robin D Owens & Rebecca York**

### *What Dreams May Come*

A trio of original paranormal romance tales includes Road of Adventure by Robin D. Owens, Rebecca York's Shattered Dreams, and Knightly Dreams by Sherrilyn Kenyon, in which a young woman betrayed by love finds romance with a handsome hero who literally steps off the pages of a paperback romance novel. **TP \$28.95**

## **Stephen King**

### *The Gunslinger*

(Dark Tower 01)

THE GUNSLINGER, introduces readers to Roland of Gilead, the Last Gunslinger. He is a haunting figure, a loner, on a spellbinding journey into good and evil, in a desolate world which frighteningly echoes our own. In his first step towards the powerful and mysterious Dark Tower, Roland encounters an alluring woman named Alice, begins a friendship with Jake, a kid from New York, and faces an agonising choice between damnation and salvation as he pursues the Man in Black. Both grippingly realistic and eerily dreamlike, THE GUNSLINGER leaves readers eagerly awaiting the next chapter. And the Tower is closer... **TP \$35**

### *The Drawing of Three*

(Dark Tower 02)

Roland of Gilead, the Last Gunslinger, encounters four doors which open to 1980s America, where he joins forces with the defiant Eddie Dean and courageous, volatile Odetta Holmes. And confronts deadly serial killer Jack Mort. As the titanic forces gather, a savage struggle between underworld evil and otherworldly enemies conspire to bring an end to Roland's quest for the Dark Tower... Masterfully weaving dark fantasy and icy realism, THE DRAWING OF THE THREE compulsively propels readers toward the next chapter. And the Tower is closer... **TP \$35**

### *The Waste Lands*

(Dark Tower 03)

Roland, the Last Gunslinger, is moving ever closer to the Dark Tower, which haunts his dreams and nightmares. Pursued by the Ageless Stranger, he and his friends follow the perilous path to Lud, an urban wasteland. And crossing a desert of damnation in this macabre new world, revelations begin to unfold about who - and what - is driving him forward. A blend of riveting action and powerful drama, The Waste Lands leaves readers breathlessly awaiting the next chapter. And the Tower is closer... **TP \$35**

### *Wizard and Glass*

(Dark Tower 04)

The Dark Tower beckons Roland, the Last Gunslinger, and the four companions he has gathered along the road. And, having narrowly escaped one world, they set out on a terrifying journey across the scarred urban wasteland to brave a new world where hidden dangers lie at every junction: a malevolent computer-run monorail hurtling towards self-destruction, Roland's relentlessly cunning old enemy, and the temptation of the wizard's diabolical glass ball, a powerful force in Roland's first love affair. A tale of long-ago love and adventure involving a beautiful and quixotic woman named Susan Delgado. And the Tower is closer... **TP \$35**

*The Dark Tower*  
(Dark Tower 07)

The final volume sees gunslinger Roland on a roller-coaster mix of exhilarating triumph and aching loss in his unrelenting quest to reach the dark tower. A journey which means he must leave his faithful friends Eddie, Susannah, Jake, even Oy, as he closes on the Tower. His steps are followed only by Mordred, half-human, half-terrifying creature heir to the Crimson King. In the end, it is an unlikely ally who will hold the key to the Tower itself, centre of all time and all place. **TP \$39.95**

**Bernard Knight**

*The Tainted Relic*

**TP \$29.95**

**Nancy Kress**

*Crucible*

(Crossfire 02)

A sequel to Crossfire finds the distant-future human settlers of a new world, having allied themselves with the plant-like Vines race, facing a war against the technologically superior Furs and spreading a Vines-created virus designed to stop aggressive behavior. **PB \$17.95**

**Margo Lanagan (Australian author)**

*Black Juice*

In Black Juice Margo Lanagan offers 10 outstanding stories which delight, shock, intrigue, amuse and move the listener to tears with their dazzling, imaginative reach, their dark humour, their subtlety, their humanity and depth of feeling. **CD \$34.95**

**Anne Lawrence**

*Do You Believe?*

Journeying to England to search for her missing sister, Joan, American photographer Rose Early discovers that the only clue to Joan's disappearance lies in a horror novel with Joan's notes in the margins and joins forces with the book's enigmatic author, Vic Drummond, only to find that they are both being drawn into a centuries-old web of evil. Original. **PB \$17.95**

**Robin Lister**

*The Story of King Arthur*

Retells the story of King Arthur, from Merlin's first vision of the new king, through the founding of the Round Table, to the great quest for the Holy Grail. **PB \$19.95**

**William March**

*The Bad Seed*

A seemingly normal and attractive young girl, Rhoda Penmark uses her strange powers and talent for evil to force others to give her what she wants, in a new edition of the 1954 thriller. Reissue. **TP \$26.95**

**Laurie J Marks**

*Earth Logic*

(Logic 02)

The destined ruler of Shaftal, Karis G'deon refuses the robe of power and lives in obscurity, until the Sainnite garrison at Watford is attacked by a troop of zealots, a mysterious and lethal plague is unleashed to destroy the Sainnites and Shaftali alike, and Karis must draw on all her powers to bring peace to the land, in the sequel to Fire Logic. **PB \$19.95**

**Louise Marley**

*The Child Goddess*

Anthropologist-priest Isabel Burke is called in by the ExtraSolar Corporation to travel to the barren planet of Virimund to investigate some unusual, seemingly human children, born on Virimund, who do not age, and comes to the aid of one mysterious little girl, captured by ExtraSolar, which hopes to discover the secret of her ageless existence. By the author of The Maquisarde. **PB \$17.95**

**John Robert Marlow**

*Nano*

The assassination of Mitchell Swain, the CEO of Microtron, the world's leading software company, plunges John Marrek, the inventor of nanotechnology, and reporter Jennifer Rayne into a deadly web of intrigue and technological disaster as they race against time to stop government-deployed nannites from devouring San Francisco--and then the rest of the world. A first novel. **PB \$17.95**

**Robert Masello**

*Vigil*

The unearthing of a mysterious fossil of a creature older than the earth and the discovery of a long-lost legendary parchment bring paleontologist Carter Cox face to face with the forces of darkness as he is given the task of deciphering their sinister message that unleashes a mythic evil on modern-day New York. **PB \$19.95**

**Brandon Massey**

*Within the Shadows*

Thirty-one-year-old Andrew Wilson believes that he has it all--a great house in the Atlanta suburbs, a successful career as a mystery writer, and close friends--especially when he meets beautiful, sophisticated Mika Woods, a woman who seems too good to be true, but he soon discovers that Mika is not what she appears to be and that he has become trapped in a nightmarish web of evil and death. **TP \$28.95**

**Katie Maxwell**

*Got Fangs?*

Francesca can read minds by touch, but when she joins a psychic fair in Hungary, she falls in love with Benedikt, a vampire, who must come to her aid after she starts investigating a series of thefts among the other employees of the fair. **PB \$15.95**

**Syne Mitchell***End in Fire*

Following her dream of working on the space station Reliance orbiting hundreds of miles above Earth, Claire Logan finds her life becoming a nightmare when the planet below is engulfed in nuclear war and she is left stranded in space aboard a crippled craft, unable to contact her family, a situation that is complicated when the war below comes to space. **PB \$17.95**

**L E Modesitt Jr***Flash*

(*Archform: Beauty 02*)

Pursuing a career in marketing after resigning from a corrupt twenty-fourth-century marine corps, Jonat deVrai is approached by the Centre for Societal Research to study the effects of the time's marketing practices on political campaigns, an assignment that proves unexpectedly deadly. By the author of *The Ethos Effect*. **PB \$19.95**

**James A Moore***Writ in Blood*

(*Serenity Falls 01*)

When historian Simon MacGruder sets out to uncover the history of the dying small town of Serenity Falls, he never expected to uncover an unspeakable past rife with lynchings, mass murders, sexual depravity, rumors of the birth of the anti-Christ, and a three-hundred-year-old curse that unleash untold horror on the present, in the first volume of a new trilogy. **PB \$17.95**

**Caiseal Mor (Australian author)***The Well of the Goddess*

(*Wellspring 02*)

**PB \$18.95**

**Peter Morwood***The Horse Lords & The Demon Lord*

(*Book of Years 01, 02*)

Seeking vengeance on the enemies who destroyed his clan, young warrior Aldric begins a quest for the one weapon of power that can destroy the magic of an evil sorcerer dead for five hundred years in *The Horse Lord*, and in *The Demon Lord*, having accomplished his vendetta against his enemies, Aldric undertakes a mission that takes him into the troubled Drusalan Empire and to an encounter with a mysterious hunter and the lovely heiress to a demon-haunted fortress. Reprint. **PB \$19.95**

**Robert Newcomb***The Scrolls of the Ancients*

(*Chronicles of Blood & Stone 3*)

In a final installment of the trilogy that began with *The Fifth Sorceress* and *The Gates of Dawn*, their quest for the Scrolls of the Ancients leads Prince Tristan, his sister Shailiha, and the ancient wizards Wigg and Faegan through a labyrinth of dangerous regions to a deadly wizard's citadel. **PB \$19.95**

**Mel Odom***The Destruction of the Books*

(*Rover 02*)

One hundred years after the events of *The Rover*, master librarian Edgewick Lamplighter sends his bored halfling apprentice, Jugh, to retrieve an enchanted rare book that sets fire to the Great Library Vault's priceless collection. **PB \$19.95**

**Michelle Paver***Serpent's Tooth*

(*Daughters of Eden 03*)

Belle Lawe had made the long journey to England in 1912. She was escaping from what she imagined to be a shameful secret, and by the time she has left school, and the Great War is raging in France, she attempts to immerse herself in a life of gaiety and fun. Adam Palairet, who had shared his childhood with Belle, returns wounded from the trenches having seen many of his friends and comrades blown to bits in the fighting. Belle, disappointed in love and with her favourite cousin dead in the influenza epidemic which was ravaging England, falls ill and only survives when Adam finds her and takes her to Scotland to recover. She is hostile towards Adam and resentful of his managing ways, but at the gaunt, grey edifice of Cairngowrie Hall they begin to work out their differences. When Adam has to return to the front, Belle has to confront the man who brought her so much misery in her childhood, and who threatens to remove her only chance of happiness. **HC \$44.95**

**Don Pendleton***Entry Point*

(*Executioner 319 Carnivore Project*)

Mack Bolan goes into action when an FBI nano-scientist is assassinated and it is discovered that terrorists have seized control of his top-secret research, following a bloody trail of violence and murder to the mountains of Afghanistan for an ultimate confrontation with ruthless terrorists. **PB \$13.95**

*Full Blast*

(*Stony Man 77*)

When one of Iraq's former elite military men decides to take advantage of the country's instability to launch his own bid to control the country, he unleashes a deadly conspiracy aimed at overthrowing the U.S. government with the threat of nuclear war, and it is up to the Stony Man team to stop the terror on all fronts. **PB \$16.95**

**Terry Pratchett***Moving Pictures Anniversary Edition*

(*Discworld 10*)

Holy Wood is a different sort of place. People act differently here. Everywhere else the most important things are gods or money or cattle. Here, the most important thing is to be important. People might say that reality is a quality that things possess in the same way that they possess weight. Sadly

alchemists never really held with such a quaint notion. They think that they can change reality, shape it to their own purpose. Imagine then the damage that could be wrought if they get their hands on the ultimate alchemy: the invention of motion pictures, the greatest making of illusions. It may be a triumph of universe-shaking proportions. Its either that or theyre about to unlock the dark terrible secret of the Holy Wood hills - by mistake... **PB \$19.95 CD \$44.95**

*Reaper Man Anniversary Edition*

*(Discworld 11)*

Death has to happen. That's what bein alive is all about. You're alive, and then you're dead. It can't just stop happening. But it can. And it has. So what happens after deathis now less of a philosophical question than a question of actual reality. On the disc, as here, they need Death. If Death doesn't come for you, then what are you supposed to do in the meantime? You can't have the undead wandering about like lost souls. There's no telling what might happen, particularly when they discover that life really is only for the living... **PB \$19.95 CD \$44.95**

### **Douglas Preston**

*The Codex*

"Greetings from the dead," declares Maxwell Broadbent on the videotape he left behind after his mysterious disappearance. A notorious treasure hunter and tomb robber, Broadbent accumulated over a half a billion dollars' worth of priceless art, gems, and artifacts before vanishing - along with his entire collection - from his mansion in New Mexico. At first, robbery is suspected, but the truth proves far stranger: As a final challenge to his three sons, Broadbent has buried himself and his treasure somewhere in the world, hidden away like an ancient Egyptian pharaoh. If the sons wish to claim their fabulous inheritance, they must find their father's carefully concealed tomb.

The race is on, but the three brothers are not the only ones competing for the treasure. This secret is so astounding it cannot be kept quiet for long. With half a billion dollars at stake, as well as an ancient Mayan codex that may hold a cure for cancer and other deadly diseases, others soon join the hunt - and some of them will stop at nothing to claim the grave goods. **PB \$16.95**

### **Lily Prior**

*Ardor: A Novel of Enchantment*

Hoping to win the love of a voluptuous woman, a lonely olive grower inadvertently captures the heart of the narrator, a mule, who witnesses other zany occurrences of unrequited love and magic phenomena in their Italian village. By the author of Nectar and La Cucina. **TP \$26.95**

### **Melanie Rawn**

*Dragon Prince*

*(Dragon Prince 01)*

The new prince of the Desert, Rohan works to bring permanent peace to his divided land while struggling to preserve the last remaining dragons that could hold the key to saving his people, while his betrothed, Sioned, trapped by the intrigues of the Lady of Goddess Keep and Rohan's sworn enemy, risks everything to protect her lord and stop a devastating war. **TP \$30.95**

### **Matthew Reilly (Australian author)**

*Scarecrow*

*(Shane Schofield 03)*

There are 15 targets, the finest warriors in the world - commandos, spies, terrorists. And they must all be dead by 12 noon, today. The price on their heads: almost \$20 million each. Among the names on the target list, one stands out. A Marine named Shane Schofield, call-sign: Scarecrow. And so Schofield is plunged into a headlong race around the world, pursued by a fearsome collection of international bounty hunters - including the "Black Knight", a notoriously ruthless hunter who seems intent on eliminating only Schofield. The race is on and the pace is frantic as Schofield fights for survival; in the process unveiling a vast international conspiracy and the terrible reason why he cannot, under any circumstances, be allowed to live... He led his men into hell in Ice Station. He protected the President against all odds in Area 7. This time it's different. Because this time he is the target. **PB \$19.95**

### **John Ringo & Linda Evans**

*Road To Damascus*

*(Bolo)*

When a ruthless political regime, led by the charismatic and ambitious Vittori Santorini, seizes control of a planet still struggling to recover from an alien invasion, Kafari Khristinova must take on her former colleagues and the Bolo she once called friend to free the world from the evil Santorini, who has also brainwashed Kafari's young daughter, Yalena. **PB \$19.95**

### **Spider Robinson**

*Night of Power*

A futuristic, racially torn New York City is the scene of the Night of Power, a final confrontation between well-trained militant Black revolutionaries armed with technology's most advanced weapons and white society. **PB \$17.95**

### **Laura Rowland**

*The Perfumed Sleeve*

Sano Ichiro, Most Honorable Investigator of Events, Situations, and People is faced with his most challenging case when he investigates the death of Senior Elder Makino, the shogun's most trusted adviser. There is only one puzzling clue - a torn, perfumed sleeve of a kimono. Under the watchful eyes of the shogun's cousin, Lord Matsudaira, and the shogun's second-in-command, Chamberlain Yanagisaw, Sano moves with caution. For each is eager to implicate the other in Makino's death. But Sano must determine whether the death was indeed murder, and if so, whether it was motivated by politics, love, or sex.

When a second violent death occurs, Sano is faced with several suspects, each with a compelling motive. Was it Agemaki, Makino's stone-faced second wife; Okitsu, his beautiful young concubine; Koheiji, his handsome male houseguest; or Tamura, his faithful retainer? Or was it a political assassination? With the help of his wife, Reiko, Sano must solve the murder as he discovers just how intertwined desire and danger really are.

**PB \$14.95**

### **Savannah Russe**

*Beyond the Pale*

*(Darkwing Chronicles 01)*

When her identity as a vampire is discovered, Daphne Urban is forced to take on the role of spy for the U.S. government in exchange for her life, but her mission for Team Darkwing, to use her seductive wiles to get close to a shady arms dealer with ties to terrorists, is undermined by the interference of sexy vampire slayer Darius della Chiesa. **PB \$17.95**

**Andy Secombe***Limbo II: The Final Chapter**(Limbo 02)*

It seems as if not all copies of "The Book Of Destiny" have been destroyed, and one of its prophecies - that of the appearance of The Four Horsemen of the Apocalypse - has become true. The Horsemen have arrived on their different coloured horses: one Black, one White, one Pale and one Pink, and are searching for Rex Boggs - Wizard of Limbo - who prevented their arrival on Hove seafront by rewriting the future. Meanwhile, on a small island in the Great Barrier Reef, Nilbert Plymstock - maverick geneticist - is searching for a way to save the dying reef by tampering with the corals' DNA. What his research leads to is the development of a biological computer whose processing power is off the scale. Back in Limbo, Queen Iris Boggs is bored with her regal life and goes back to Lancing to work in her old newsagent's shop. Unfortunately, she is apprehended by the Four Horsemen and held hostage. Things get even more complicated when Nilbert's computer comes up with a formula for predicting the future, and the Horsemen become hell-bent on opening Pandora's Box - hidden deep in the middle of Dartmoor. **PB \$22**

**Robert Silverberg***Dying Inside**(SF Masterworks 59)*

From birth David Selig was both blessed and cursed with the ability to look into the innermost thoughts and hearts of people around him. As he grew he learnt to protect himself from the things he did not want to hear and eavesdropped on all that he did, using his powers for the pursuit of pleasure. But now having reached middle-age, David's powers are fading, slowly stranding him in a world he does not know how to handle, leaving him living on the outside but dying inside. Universally acclaimed as Silverberg's masterpiece, this is the harrowing and chilling story of a man who squandered his remarkable powers and then had to learn what it was like to be human. **PB \$19.95**

**Christopher Stasheff***The Warlock Rock**(Warlock 11)*

When the townspeople of Gramarye become mesmerized by the beat of strange floating musical crystals, Rod Gallowglass sets out to uncover their mysterious origins before he loses his children to their sinister charm. Reprint. **PB \$17.95**

**Bram Stoker***Dracula*

An award-winning Spanish artist offers a chilling, full-color rendition of Stoker's classic horror novel about the rampage of master vampire Dracula. **TP \$30.95**

**Paul Sussman***The Last Secret of the Temple*

When the body of hotel owner Piet Jansen is discovered amid the ruins of an archaeological site by the Nile, it looks like a routine investigation for Inspector Yusuf Khalifa. But the more he learns about Jansen, the more he is reminded of the brutal murder, some years earlier, of an Israeli woman at Karnak for which he always suspected the wrong man was convicted. Ignoring the objections of his superiors, Khalifa re-opens the case, but to do so finds he's obliged to team up with bigoted, hard-drinking Israeli detective Arie Ben Roi. Meanwhile, in Jerusalem, Palestinian journalist Layla al-Madani receives an anonymous letter. The writer claims to possess information that could radically alter the balance of power in the Middle East and requests her help in contacting Al-Mulatham, a ruthless terrorist leader whom she recently interviewed. In return she is offered the greatest scoop of her career, which, she is told, is intimately connected with the strange medieval manuscript that accompanied the letter. Against a backdrop of escalating violence, Layla follows up the ancient cryptic document while Khalifa and Ben-Roi uncover the unpleasant truth about Piet Jansen. Their investigations take them from ancient Jerusalem, the Crusades and the Cathar Heresy to Vichy France and the Nazi Holocaust. Forced to confront their own prejudices and demons, they unearth the existence of an ancient artefact of such symbolic power that, were it to fall into the wrong hands, it would plunge the Middle East into all-out war. **TP \$32.95**

**Robert Sydney***The Bright Spot*

Hired to help re-create the past for elderly James Dumfries, struggling actors Nick and Luella soon discover that they have become part of a dangerous phony time-travel scheme to separate the wealthy old man from his money, as Dumfries risks everything to change the past, in a futuristic whodunit. **PB \$17.95**

**Vickie Taylor***Carved in Stone*

An Interpol agent who as a child had witnessed the murders of her parents by a demonic winged creature, Rachel Vandermere uses her position to find clues to her parents' killer, but while in Chicago to guard a diplomat, she finds herself drawn to the handsome and enigmatic Nathan Cross, unaware that he is actually a gargoyne assigned to protect humankind from evil. **PB \$17.95**

**Elizabeth Vaughan***Warprize*

The daughter of the Warrior King, Xyron, Xylara has trained as a healer to help those wounded in the war with the invading Firelanders, using her talents to bring comfort to both her countrymen and Firelander prisoners, never expecting that a handsome Firelander Warlord will demand her in exchange for a cease-fire. **PB \$17.95**

**Boris Vallejo & Julie Bell***Calendar 2006: Boris Vallejo and Julie Bell***Wall Calendar \$24.95****David Weber & Steve White***Stars At War II**(Starfire 3, 4)*

An omnibus volume contains two of the authors' popular Starfire series novels, The Shiva Option--in which the Grand Alliance of Humans must reactivate General Directive 18 to stop the onslaught of the alien Arachnids--and Insurrection--in which the Fringe Worlds are kept from joining the central governments of the Inner Worlds. **HC \$54.95**

## H G Wells

### *The New Machiavelli*

A successful author and Liberal MP with a loving and benevolent wife, Richard Remington appears to be a man to envy. But underneath his superficial contentment, he is far from happy with either his marriage or the politics of his party. The New Machiavelli describes the disarray into which his life is thrown, when he meets the young and beautiful Isabel Rivers and becomes tormented by desire. At first, he struggles to resist and remain focused upon his familiar political, personal and social life. But as he soon learns, it is harder than he could have imagined turning his back on love. **PB \$17.95**

### *The Shape of Things to Come*

When Dr Philip Raven, an intellectual working for the League of Nations, dies in 1930 he leaves behind a powerful legacy an unpublished 'dream book'. Inspired by visions he has experienced for many years, it appears to be a book written far into the future: a history of humanity from the date of his death up to 2105. The Shape of Things to Come provides this 'history of the future', an account that was in some ways remarkably prescient - predicting climatic disaster and sweeping cultural changes, including a Second World War, the rise of chemical warfare, and political instabilities in the Middle East.

Foretelling an era of war, plague and political chaos, this remains one of the greatest of all works of social prophecy. Part of a brand-new Penguin series of H. G. Wells's works, this edition includes a newly established text, a full biographical essay on Wells, a further reading list and detailed notes. The introduction, by John Clute, explores the political message of the novel and considers the later Wells's growing sense of disillusionment. **PB \$17.95**

### *Love and Mr Lewisham*

Young, impoverished and ambitious, science student Mr Lewisham is locked in a struggle to further himself through academic achievement. But when his former sweetheart, Ethel Henderson, re-enters his life his strictly regimented existence is thrown into chaos by the resurgence of old passion. Driven by overwhelming desire, he pursues Ethel passionately, only to find that while she returns his love she also hides a dark secret. For she is involved in a plot of trickery that goes against his firmest beliefs, working as an assistant to her stepfather - a cynical charlatan mystic' who earns his living by deluding the weak-willed with sly trickery. **PB \$17.95**

### *Kipps*

Orphaned at an early age, raised by his aunt and uncle, and apprenticed for seven years to a draper, Artie Kipps is stunned to discover upon reading a newspaper advertisement that he is the grandson of a wealthy gentleman and the inheritor of his fortune. Thrown dramatically into the upper classes, he struggles desperately to learn the etiquette and rules of polite society. But as he soon discovers, becoming a true gentleman' is neither as easy nor as desirable as it at first appears. **PB \$17.95**

### *The War In The Air*

Following the development of massive airships, naive Londoner Bert Smallways becomes accidentally involved in a German plot to invade America by air and reduce New York to rubble. But although bombers devastate the city, they cannot overwhelm the country, and their attack leads not to victory but to the beginning of a new and horrific age for humanity. And so dawns the era of Total War, in which brutal aerial bombardments reduce the great cultures of the twentieth century to nothing. As civilization collapses around the Englishman, now stranded in a ruined America, he clings to only one hope - that he might return to London, and marry the woman he loves. **PB \$17.95**

### *Island of Doctor Moreau*

The sole survivor of a shipwreck, Edward Prendick, a young naturalist, finds himself stranded on a remote Pacific island run by the sinister Dr. Moreau, a mad scientist intent on creating a strain of beast men. **TP \$21.95**

## Thomas Wheeler

### *The Arcanum*

A member of a group of early twentieth-century scientists and professionals who combine their talents to solve crimes with links to the occult, Sir Arthur Conan Doyle teams up with Harry Houdini, H. P. Lovecraft, and other comrades when their leader dies under suspicious circumstances. **TP \$28.95**

## Clive Woodall

### *Seven For A Secret*

#### *(One For Sorrow 02)*

Man and nature are at war with each other. Evil flaps its black wings once more, and casts dark shadows. But which is the darker?

Evil from without - or from within? Besieged from all sides, the ancient tawny owl, Tomar, battles to keep Birddom pure and whole. He still has friends to help him, though far fewer than before, allies in an unequal fight between good and evil. But, sometimes, good cannot prevail, and, when all hope is gone, there is no other recourse but to turn to seven for a secret - a secret that could yet save them all.

Seven for A Secret is the eagerly awaited sequel to Clive Woodall's One for Sorrow Two for Joy. **PB \$24.95**

## Collections

### *The Terror and Other Tales Call of Cthulhu*

This book is one in an expanding collection of Cthulhu Mythos horror fiction and related topics. Cuddle up in a warm rug to read 13 tales of horror. Lets hope 13 is lucky for you. **TP \$32**

## Douglas A Anderson

### *Seekers of Dreams: Masterpieces of Fantasy*

A collection of classic fantasy tales features pieces that represent the best in the genre throughout the past one hundred years and includes stories by such masters as L. Frank Baum, H. P. Lovecraft, Bram Stoker, and a range of contemporary writers. **TP \$28.95**

## Charles N Brown & Jonathan Strahan (Australian author)

### *The Locus Awards*

A landmark volume assembling the very best of Locus Award-winning short fiction. 'This volume shows just how powerful and exciting good SF can be' - The Australian In the past three decades, 31 short stories, 28 novelettes and 29 novellas have won the Locus Award; these are the greatest examples of fantasy/science fiction during that time. This selection brings together stories chosen to create a carefully balanced as well as historical anthology featuring well-established classics, new stories and overlooked gems. Authors include: Isaac Asimov, Orson Scott Card, Ursula K Le Guin, Kim Stanley Robinson, Lisa Tuttle & George RR Martin. **PB \$19.95**



**Gardner Dozois***Year's Best Science Fiction 22nd Annual*

The latest edition of the Locus Award-winning annual anthology collects more than two dozen outstanding science fiction tales written in the previous year, including contributions by such authors as Nancy Kress, Vernor Vinge, Terry Bisson, Pat Murphy, Stephen Baxter, James Patrick Kelly, and other talented masters of the genre. **HC \$70 TP \$40.95**

**Martin H Greenberg***Gateways*

A collection of nineteen original short stories--by Gregory Benford, Robert Sheckley, Irene Radford, Josepha Sherman, Kristine Kathryn Rusch, and other distinguished writers--journeys through a series of gateways to worlds of imagination and adventure. **PB \$17.95**

**Micheal Hague***Book of Dragons*

A lavishly illustrated collection of seventeen classic dragon tales includes the works of such writers as Kenneth Grahame, E. Nesbit, J. R. R. Tolkien, C. S. Lewis, and Italo Calvino, and features such heroic characters as Perseus and St. George. **PB \$18.95**

**Gina Hyams***Campfire Collection: Thrilling, Chilling Tales of Alien Encounters*

A terrifying chronicle of alien abductions, encounters, and odysseys into the unknown features thirteen chilling tales by Stephen King, Philip K. Dick, Damon Knight, and other masters of the macabre. **TP \$32.95**

**Al Sarrantonio***Flights: Extreme Visions of Fantasy*

A remarkable new collection of fantasy fiction features all original short stories from Orson Scott Card, Neil Gaiman, Raymond E. Feist, Harry Turtledove, Joyce Carol Oates, Anne McCaffrey, Robert Silverberg, Patricia A. McKillip, and other masters of the fantasy genre. **TP \$32.95**

## Young Adult

*Iceland Wyrms; Dragon Star; Winged Serpent; DragonsDance**(Dragonology)*

These 4 new Dragonology titles are beautifully formatted gift books for children. Each book contains "choose your own adventure" story.

**HC \$8.95**

*Bringing Up Baby Dragons**(Dragonology)*

**HC \$12.95**

**Deborah Abela***Max Remy Superspy Bindup**(Max Remy 01, 02)*

**PB \$14.95**

**Joan Aiken***The Wooden Dragon*

Joan Aiken tells the story of lame Window and her sailor brother, Handle, who live in a small house in a wooded hollow. Each autumn, when the leaves fall from the trees, the little house is buried right up to its bedroom windows, so each year Handle must sweep the leaves away. But one day, Handle breaks the news that he must go away on an extra long trip. Window is sad, and desperately worried that she cannot survive without him. Before he leaves for the harbour, however, Handle gives Window a little wooden dragon and promises his sister that the dragon will look after her. And so the little dragon sits on a corner shelf, growing dusty, and waits for the time when he can come to Window's aid... **PB \$17.95**

**Flavia Bujor***The Prophecy of the Gems*

A magical and captivating debut fantasy novel from 14-year-old French author, Flavia Bujor.

Three young girls, Jade, Amber and Opal, each from very different backgrounds, discover on the day of their fourteenth birthday that they are adopted. An ancient prophecy compels them to leave their families to complete their mission in a far-off kingdom. Each girl is given custody of a magic stone which corresponds to her name. Although they dislike each other on sight, they have to overlook their differences in order to escape the dangers that threaten them. They begin a long voyage in search of Oonagh, the mysterious oracle who becomes their guide. Their quest will lead them into a ferocious battle against the forces of evil.

Present day . In a Parisian hospital a 14-year-old girl is dying. Joa no longer speaks, nor fights for her life, but she dreams, and her thoughts carry her into a fairytale world where three heroines lead an epic war. The distant promise of their victory and the end of their adventures carries with it a secret which could return to her the will to live . **PB \$15.95**

**Holly Black & Tony DiTerlizzi***Notebook For Fantastical Observations**(Spiderwick Chronicles)*

Tips for faerie tracking, descriptions of fantastical creatures--such as boggarts, goblins, griffins, and more--and a review of all the creatures from the first five Spiderwick books are presented in this interactive companion and illustrated guide to the faerie world. **HC \$14.95**

**Grace Cavendish***Exile**(Lady Grace Mysteries 05)*

Magic and mayhem! Theres a new arrival at Court! Banoo Yasmine, a pet panther and it is rumoured to have magical powers. Yasmine also owns the renowned Heart of Kings ruby. When the famed jewel goes missing, the finger is pointed at Graces friend Ellie, Can Grace find the true thief? **HC \$19.95**

**Margaret Clark***The Kingfisher Treasury of Dragon Stories*

Fire-breathing fun!

Dragons are perennial favourites with young people and this collection offers a stimulating variety of these mythical creatures! There are friendly dragons as well as fierce ones, a Chinese dragon, and even a home-made dragon with a cotton-reel tail. Including traditional folk tales and fairy tales, classic stories such as St George and the Dragon and contemporary stories from writers such as Kathryn Cave and Judy Corbalis, this is a terrific introduction to dragons in all their glory! Perfect for reading aloud, or for independent readers to enjoy by themselves, this beautifully illustrated book is one that will be loved by all dragon fans! **PB \$12.95**

**Esme Raji Codell***Diary of a Fairy Godmother*

When her training as a wicked witch doesn't go so well and she is expelled from charm school, Hunky Dory decides to follow her real passion of becoming a fairy godmother where she will use her magic to help others fulfill their romantic dreams, in a tale that is sprinkled with characters from an array of classic fairy tales, such as "Cinderella" and "Rumpelstiltskin." **CD \$51.95 HC \$30.95**

**Eoin Colfer***Artemis Fowl: Opal Deception**(Artemis Fowl 04)*

Evil pixie, Opal Koboi is back and she's more dangerous than ever. This time she doesn't just want power over the fairy People, this time she wants the lot. Everyone is under threat - humans and fairies alike. Captain Holly Short is the only fairy with a hope of stopping her, but as Holly knows, it takes one genius criminal mastermind to fight another. And the 14-year-old genius Holly is thinking of can't even remember that fairies exist. How is she going to convince Artemis Fowl to help her? Gold usually does the trick with that young man and this time is no different.

**HC \$35 CD \$19.95 CASS \$19.95****Paul Collins (Australian author)***Dragonsight**(Jelindel 03)*

Three mercenaries. Poison coursing through their veins. And only six weeks to find a stolen dragon relic . . .

The action never stops in *Dragonsight*. Countess Jelindel de Mediesar, Darentor and Zimak are sent on a desperate quest to recover a stolen jade talisman called the dragonsight. With a slow-acting poison ticking through their veins, they have only six weeks to find the talisman and take the antidote. There's magic and mayhem aplenty as they're hunted through the paraworlds, before the final violent confrontation at the Tower Inviolate. And then, in sight of their goal, the ultimate treachery. A terrific page-turner, crammed full of action, intrigue and lashings of magic! Ian Irvine

**PB \$22.95****Dotti Enderle***Ghost of Shady Lane**(Fortune Tellers Club 08)*

Creepy, run down, and possibly haunted, "The Boogerman House" becomes the object of Anne's fascination as she researches this historic landmark for a school assignment. Reports of eerie piano music and a ghostly "Gray Lady" have been circulating for generations. Are they true accounts of ghost activity or simply urban legend? Anne is determined to find out.

With reluctant help from Gena and Juniper, who are understandably scared of the spooky house, the Fortune Tellers Club works together to investigate the "Gray Lady." Is she the ghostly face captured in Anne's snapshot of the nineteenth-century home? Or perhaps she's the menacing spirit who attacked a frightened boy inside the old house years ago. Despite her own hair-raising encounters there, Anne won't give up on this mystery until she meets the "Gray Lady" for herself. **PB \$9.95**

**Kathryn England***Saving Arthur*

Casey's class is doing a play about King Arthur and the Knights of the Round Table. She is playing Guinevere. Casey takes her role very seriously, even borrowing a book from the library to learn more about the legend.

Casey's mother owns an antique shop and when a grandfather clock is brought in one day, Casey offers to clean it up. She is surprised to discover the clock has no panels or joins, and growth rings indicate that it was carved from a single block of wood. She is even more surprised when she finds an old-fashioned key concealed at the base. What she doesn't know yet is that the clock was carved from a tree enchanted by Merlin the magician.

After Casey's discovery of the key, things change. The legend of King Arthur simply vanishes. Casey's mother, teacher, and classmates know nothing about it. Casey's copy of the play and the library book are now just blank pages.

Casey returns to the grandfather clock and discovers it is a time travel device when she is pulled through time by Merlin. Merlin tells her that six-year-old Arthur has recently drowned in a river. Casey needs to travel further back in time to save Arthur by altering the chain-of-events that led to his death. \*Ages 8-12 **PB \$14.95**

**Melaina Faranda***Greenheart**(The Circle 04)*

Cool, controlled Devi Greenheart's world is turned upside down when she discovers plans to destroy her beloved grove. Somehow, her boyfriend's power-mongering father is behind it all and, as she and the Circle desperately fight to save their sacred place, Devi becomes entangled in a dangerous web of intrigue and lies. Will she be strong enough to face the truth? Who is the enchanting boy Devi encounters in the forest and can he help her through the terrifying nightmare that sends her running for her life? Another mystical tale in THE CIRCLE series **PB \$14.95**

**Michael Gruber***The Witch's Boy*

Lump, the ugliest boy in the world, is abandoned in the forest, where he is found and taken in by a witch. With a bear for a nanny, a genie as a servant and only a cat to talk to, the household is a strange one, but Lump grows up knowing nothing but love. Until one day he has to go out and face the world - and meets rejection at every turn. This is the story of Lump's difficult journey to adulthood, his craving for the magical powers of his mother and his search for love and acceptance, set against the backdrop of a world full of natural magic in delicate balance, where the slightest disturbance can be catastrophic. **HC \$24.95**

**Dianne Hofmeyr***Fish Notes and Star Songs***PB \$16.95****Erin Hunter***Into the Wild**(Warriors 01)*

When Rusty, an ordinary housecat, becomes ThunderClan's new apprentice, he quickly realizes that the comfortable world in his past life has not prepared him for the hardships he now faces and so must work extra hard to meet others' expectations and prove he can be a true warrior.

**HC \$34.95 PB \$12.95***Fire and Ice**(Warriors 02)*

Fireheart, a full-fledged warrior cat, must confront questions of loyalty and identity as he faces the possibility of betrayal from within his own forest clan. **HC \$34.95 PB \$12.95**

**Eva Ibbotson***The Star of Kazan*

An enthralling and enchanting adventure set in turn-of-the-century Vienna from the author of the bestselling *Journey to the River Sea*.

In 1896, in a pilgrim church in the Alps, an abandoned baby girl is found by a cook and a housemaid.

Annika grows up in the servants' quarters of the house of some eccentric Viennese professors, but dreams of the day when her real mother comes to find her, and she discovers who she really is. Then her dream comes true - but not in a way that she could ever have imagined... **PB \$14.95**

*The Beasts of Clawstone Castle*

Can two children foil an outrageous criminal plot with the help of some of the funniest and maddest ghosts ever invented? Clawstone Castle is ancient and famous, but its elderly owners have no money. In its great park live a legendary herd of wild white cattle that have roamed there since the days of the Druids, and now their future is threatened. Rollo and Madlyn come to stay with their uncle and aunt and, with the help of a mysterious recluse in the castle library, they collect an impressive team of phantoms who agree to help them turn Clawstone into a tourist attraction. There's a bloodstained bride, an aristocrat whose chest is permanently gnawed by a rat, a girl who was sawn in half in a circus, a pair of feet without a body, and more. Paying visitors soon pour through the gates. But then a terrible fate befalls the cattle, and the ghosts and the children find themselves facing some very sinister enemies. **TP \$25**

**V M Jones***Quest For The Sun**(Karazan Quartet 04)*

For the thousands of fans of Adam Equinox who have been eagerly awaiting this moment, the final instalment of the tale of Karazan is about to be revealed. Adam Equinox has discovered his true identity, his heritage, and his destiny. And at last, in answer to his prayers of many years before, he has found somewhere he belongs. But then Adam turns the final page of Zaronel's diary, and discovers a secret – a secret unguessed at by all but Queen Zaronel and her most trusted retainers. There was not one baby prince, but two. Zephyr, Prince of the Wind – and Zenith, Prince of the Sun. Adam's search for Zenith, a twin four times his own age, takes him over the Plains of the Dead to the outer reaches of Karazan and beyond. It is among the savage nomadic gladiators of the far south that Adam at last nears the end of his quest. Here, he is trained to battle the creatures of nightmare, inhabitants of computer-generated darkness; he becomes a virtual gladiator, and earns the title of warrior and the reluctant respect and friendship of the close-knit and ferocious band of fighters. The quest for his lost brother is a trial by fire for Adam, testing his mettle as a prince and a man on the soil of his new kingdom. It is the chance discovery of the missing half of the Signet of Sovereignty that at last points the way to the true identity of Zenith – but will it be too late? Or will the brothers be reunited at last, to be crowned together under the golden dome of Arakesh as the gong strikes noon **PB \$13.95**

**Katherine Langrish***Troll Fell**(Troll 01)*

An exciting adventure story of Peer Ulfsson and his dog, Loki; Peer's hideous uncles, Baldur and Grim Grimsson, and their hideous dog, Grendel; and the trolls of Troll Fell.

Peer Ulfsson stood miserably at his father's funeral pyre, watching the sparks whirl up like millions of shining spirits streaking away into the dark. But someone else is also at the funeral: Peer's half-uncle, Baldur Grimsson. Peer watches helplessly as Uncle Baldur sells his father's property and pockets the money. Peer is then forced to move away from the world he knows in Hammerhaven and live with his two half-uncles at their mill near Troll Fell. Peer hopes his other uncle will be more welcoming and less ferocious than Baldur, but Baldur is an identical twin, and Grim Grimsson is just as mean-spirited and greedy as his brother. Peer finds himself living a life of servitude, with only the company of his faithful dog, Loki, until he meets the spirited Hilde, whose family has a farm on Troll Fell, and Nis, his uncles' house spirit. Between them, they must foil a plot by the Grimsson brothers to sell one boy and one girl to the trolls who live on Troll Fell.

But the Grimssons want riches, and they will do anything to get them. And as everyone knows, trolls are rich ... but they are also cunning.

Ages 9+ **PB \$14.95**

*Troll Mill**(Troll 02)*

Sequel to 'TROLL FELL', this title, set in Viking Scandinavia, follows Peer's adventures as he struggles to get the mill working again. But you never know what kind of sneaky creatures are lurking in the shadows, waiting to jump out at you at Troll Mill. **HC \$32.95**

**Alan MacDonald***The Sing of the Angel**(Devil's Trade 01)*

Will felt the cold blade of a pocket knife pressed to his throat. "We don't take kindly to spies," breathed the undertaker. "Their tongues will be wagging. Better to cut 'em out and feed 'em to the fishes." Will swears on his life to keep the smugglers' secret and his tongue is spared. Now he's caught up in a dark and treacherous world where he finally learns the truth about his father's heroic death...

Will is desperate to gain admittance to the smugglers' dangerous underworld but first he must prove his loyalty. Someone has been passing information to the Revenue men and Will is high on the list of suspects. The smugglers have their own ways of dealing with traitors and Will knows that he must find the real culprit before it's too late. It's not for nothing that smuggling is known as the Devil's Trade... **PB \$14.95**

### **Kai Meyer**

*The Flowing Queen*

**PB \$14.95**

### **Michael Molloy**

*Peter Raven Under Fire*

1800. Peter Raven is the new midshipman on board HMS Torren, a Royal Navy ship battlin giwth the French, led by general Napoleon Bonaparte. From the outsdet, the thirteen year old finds himself bound to Commodore Beaumont, an intrepid British spy. When unexpected events at sea lead the pair into a dangerous intrigue on shore, they discover an extraordinary plot by the French: to create a vast empire by taking control of the newly created United States of America... Soon it's a race against time to the pirate-filled waters of the Caribbean to save an entire nation – and the spirited American girl who has captured their hearts! Set against the real-life history of the time, Peter Raven Under Fire is the first in a series of the young midshipman's rip-roaring adventures. **PB \$16.95**

### **Gerald Morris**

*Squire Terence and the Maiden's Knight*

*(Squire's Tales 01)*

Growing up an orphan in an isolated cottage in the woods, young Terence never expected much adventure. But when he meets Gawain, his life takes a surprising turn. Gawain is destined to become one of the most famous knights of the Round Table. Terence becomes Gawain's squire and leaves his secluded life for one of adventure in King Arthur's court. In no time Terence is plunged into the exciting world of kings, wizards, knights, wars, magic spells, dwarfs, damsels-in-distress and enchanters. As he adjusts to his new life, he proves to be not only an able squire, but also a keen observer of the absurdities around him. His duties take him on a quest with Gawain and on a journey of his own, to solve the mystery of his parentage. Filled with rapier-sharp wit and jousting jocularity, this is King Arthur's court as never before experienced. **PB \$12.95**

*The Squire, His Knight and His Lady*

*(Squire's Tales 02)*

Squire Terence and Sir Gawain are off questing again, but this time their journey is overshadowed by their ultimate destination: Gawain is to meet up with the Green Knight in a contest that will surely end in death. Along the way the two have a slew of hair-raising adventures and encounter the usual odd assortment of character, sincluding a feisty damsel-in-distress named Lady Eileen. Sparks instantly fly between Terence and Eileen as she joins the squire and his knight on their travels. As they wevae their way between the worl do fimen and the world of fairies, Gawain and Terence discover much about themselves, love and the true nature of honour and courate **PB \$12.95**

### **John Peel**

*Book of War*

*(Diadem Worlds of Magic)*

When Helaine was whisked away from home, she never got a chance to say goodbye. Now she's homesick and worried about her family. As the daughter of prominent Lord Votrin, Helaine knows her sudden departure ruined her father's plans to forge an important alliance with another township-an agreement that promised Helaine's hand in marriage. Score, Pixel, and two unicorn friends accompany Helaine to Ordin-a medieval planet of high-brow nobles, oppressed peasants, and endless battles over land. Upon finding her home, Castle Votrin, under siege by the Border Lords, Helaine vows to make it up to her father. With help from Jenna-a pretty, spell-working healer with a crush on Pixel-they struggle against angry villagers, giant insects, and pillaging soldiers to find a way to save Helaine's home and her family honor. **PB \$9.95**

### **D M Quintano**

*Perfect*

Light years from now, on another planet... Lucia, the beautiful but not-so-perfect daughter of a prominent scientist, is trapped in an arranged marriage to the handsome but power-crazed son of an eminent politician. Desperate to escape, she stows away on a spaceship and stumbles right into one of her mother's experiments: Project Infinite Future. Enter the Top Teens, six "perfect" teenagers from a hit reality-TV show. They've come from Earth's past to repair the damage done by Science in the future. They're beautiful, time-travelling DNA bombshells - but do they have the brains to bring mankind back from the brink of extinction? **PB \$14.95**

### **Philip Reeve**

*Mortal Engines*

*(Mortal Engines 01)*

In a world where moving cities trawl the globe, Tom and Hester have been thrown out of theirs and left them stranded and starving in the middle of nowhere. Hester is desperate for revenge while Tom is only desperate to get back on board his beloved London. **PB \$17.95**

*Predator's Gold*

*(Mortal Engines 02)*

**PB \$17.95**

*Infernal Devices*

*(Mortal Engines 03)*

Hester ran down the beach, firing her gun at the limpet until its black hull was lost in a boiling of white water. There was nothing to do but shout Wren's name over and over, hoarse, useless, her lonely voice the only sound remaining as the lap and wash of the Autolyucus's wake faded into silence.

Anchorage is no more. The brave ice city that rescued Tom and Hester so long ago is now a static settlement – Anchorage-in-Vineland; a sleepy, hidden secret full of people who've forgotten hard times and children who never knew them. Bored children, like Wren Natsworthy, Tom and Hester's daughter. Wren is fifteen, and thinks she's eager for excitement. When the Lost Boys turn up on the beach, searching for the mysterious Tin Book, Wren's sure that her adventure is here for the taking. But trusting the Lost Boys is a dangerous start to any adventure, and before another day is out, Wren will find herself a captive, and then a slave, and then the bait that leads Tom and Hester back into perilous waters... **HC \$24.95**

**Emily Rodda (Australian author)***The Charm Bracelet**(Fairy Realm 01)*

When Jessie and her mum move into her grandmother's beautiful house in the mountains, Blue Moon, she discovers an amazing secret and enters the Fairy Realm for the first time. Fairies, elves, tiny horses and all kinds of magical beings live in the Realm. A noble Queen in a great golden palace rules them all. A high hedge keeps out dangerous creatures. But the Realm is in terrible danger. Jessie must outwit an evil enemy and save the land before it is destroyed forever! **HC \$14.95**

*The Flower Fairies**(Fairy Realm 02)*

Jessie is a real hero in the Realm now, since her fast thinking saved the land from disaster. She even gets to dance in mid air with the beautiful flower fairies. But the Realm needs her again: the griffins that guard the treasure house are out of control! And then the flower fairies follow Jessie out of the Realm. Can she protect them from the dangers of her own world? **HC \$14.95**

*The Third Wish**(Fairy Realm 03)*

Jessie's helped the magic people of the Realm to escape danger twice now. But now her world is in danger. Forest fires threaten her beloved home, Blue Moon, and only a very powerful wish can save it. For this, Jessie needs a wish stone, which means she must make a very treacherous journey. And only the magic of the Realm can help her. **HC \$14.95**

*The Last Fairy-Apple Tree**(Fairy Realm 04)*

The gnomes of the Hidden Valley are in trouble, and not even the Fairy Queen's magic can help them. Jessie and her friends must travel to the Hidden Valley to solve the gnomes' terrible problem. Along the way, they journey through a part of the Realm Jessie's never seen before - and meet the delightful furrybears of Brill! **HC \$14.95**

*The Magic Key**(Fairy Realm 05)*

It's Jessie's birthday, so her magical grandmother decides to surprise her - with some new Fairy Realm friends. Before Jessie knows it, she's on an adventure that whirls her to the end of a rainbow. Along the way, she discovers a part of the Realm she's never seen before - and meets the amazing rainbow fairies. **HC \$14.95**

*The Unicorn**(Fairy Realm 06)*

The Fairy Realm and the human world are both in great danger! The wicked Outland creatures are planning an attack. Yet Jessie can only save one of her two worlds. So she must make a terrible decision - unless she can convince the secretive and powerful unicorns to help her. **HC \$14.95**

*The Star Cloak**(Fairy Realm 2: 01)*

Every year the Realm has a great festival, called the Night of Wishes, when Queen Helena puts on the precious Star Cloak and, by its magic, is able to grant wishes. When Giff the Elf accidentally damages the precious Star Cloak, right on the eve of the Night of Wishes, Jessie promises to help him have it mended. The trouble is the cloak can only be mended by the makers - the night-dwelling star fairies of Stardust Mountain. But danger awaits Jessie and Giff on the mountain, and their journey is far from easy. **HC \$14.95**

**J K Rowling***Harry Potter and the Half Blood Prince**(Harry Potter 06)*

In the previous book, Harry Potter and the Order of the Phoenix, the last chapter, titled 'The Second War Begins,' started: 'In a brief statement on Friday night, Minister for Magic Cornelius Fudge confirmed that He Who Must Not Be Named has returned to this country and is once more active. 'It is with great regret that I must confirm that the wizard styling himself Lord - well, you know who I mean - is alive and among us again,' said Fudge.' Harry Potter and the Half-Blood Prince takes up the story of Harry Potter's sixth year at Hogwarts School of Witchcraft and Wizardry at this point as Voldemort's power and followers are increasing day by day, in the midst of this battle of good and evil. **HC \$45**

**Tor Seidler***Brainboy and the Deathmaster*

When the new prototype of his favorite game, StarMaster, leads him to the laboratory of software guru Keith Masterly, orphan and computer game genius Darryl Kirby finds his life plunged into danger when he uncovers Keith's diabolical scheme, which forces him to confront his painful past.

**PB \$16.95****R L Stine***The Ghost Next Door**(Goosebumps)*

When an odd new boy moves in next door, Hannah's neighborhood starts to get more and more eerie, and she suspects that the pale boy must be a ghost **PB \$9.95**

*A Shocker on Shock Street**(Goosebumps)*

Adoring the scary "Shock Street" horror movies and anticipating the thrill of a lifetime when they visit the Shock Street theme park, best friends Erin and Marty are terrified when they are stuck on a ride and attacked by giant bugs **PB \$9.95**

**Jane Yolen***The Year's Best Sci Fi and Fantasy For Teens*

Award-winning anthologists Jane Yolen and Patrick Nielsen Hayden have combed through a year's worth of books and magazines and websites to find the most outstanding fantasy and science fiction stories of 2004.

Many of today's most popular authors are represented here, including Garth Nix, S M Stirling and David Gerrold. **HC \$35**

### **William K Hartmann**

#### *The Grand Tour: A Traveller's Guide to the Solar System*

Updated and revised to incorporate the latest discoveries of recent space probes, an imaginative odyssey to every corner of the solar system presents a series of stunning paintings, photographs, drawings, and text that take a guided trip through the solar system, featuring the latest in scientific thought and data. **TP \$40.95**

### **David Hutchison & John Layman**

#### *Complete Idiot's Guide to Drawing Manga*

The Complete Idiot's Guide to Drawing Manga Illustrated is positioned to ride the coattails of the manga phenomenon by teaching those who have fallen in love with the format how to create their own manga characters and stories, stroke by stroke. From bodies and faces to the nuts and bolts of 'mech' (manga for anything mechanical), readers will learn all the basics necessary to start rendering the exotic worlds and creative characters that attracted them to manga as readers. More than 200 illustrations and an eye-popping colour insert will show readers exactly how to draw everything from heroes and heroines to weapons, vehicles, and story backgrounds. **TP \$29.95**

### **Moray B King**

#### *Energy Machine of T Henry Moray*

**TP \$29.95**

### **Evan Marshall**

#### *Novel Writing 2nd Edition*

The book provides a methodical and effective approach to planning, plotting, writing and finishing a successful novel. The content is broken down into sixteen steps designed to simplify the novel-writing process. Novel Writing shows the aspiring author how to lay the foundations for a successful novel, target a specific genre, and use basic guidelines to determine length and plot. It also advises on how to successfully market a novel. **PB \$29.95**

### **Simon Mitton**

#### *Fred Hoyle: A Life In Science*

Sir Fred Hoyle was the first astronomer to publicise his subject through the media of radio and television which, in the 1950s, made him a notable public figure. He was also one of the first theoretical astronomers of his time, whose work stirred up major controversies in his own discipline and others. His first outstanding and still undisputed achievement was to show how, first carbon, and then all the heavier elements, were created by thermonuclear reactions inside stars whose explosive ends then scattered them through space - thus making possible life and the other chemical complexities we observe around us. **TP \$39.95**

### **Bret Norris & Robert Ray**

#### *Weekend Novelist*

This step-by-step book shows you how to organise your writing around weekends. There is a program for each weekend in the year, taking you through every stage from the basics of character, scene and plot, to the construction of the novel in scenes and chapters. There is also advice on: How to make your writing time sacred. - Which books to have on your bookshelf. - How to think like a writer. - Why other writers quit after the first chapter . . . but you won't. - How to start your book in the first four weekends . . . and how just one month will change your life. **PB \$35**

### **Daniel Pink**

#### *A Whole New Mind*

This is a book that you have to read. A Whole New Mind is a groundbreaking look at how we should live our lives in a world turned upside down by rising affluence, the outsourcing of good jobs abroad, and the computerization of our lives a world fast shifting from the Information Age to the Conceptual Age. Lawyers. Accountants. Radiologists. Software engineers. That's what our parents encouraged us to be when we grew up. But Mum and Dad were wrong. The future belongs to a very different kind of person - a person with a very different kind of mind. The era of 'left brain' dominance, and the Information Age that it engendered, are giving way to a new world in which 'right brain' qualities - inventiveness, empathy, meaning - predominate. That's the argument at the centre of this provocative and original book, which uses the two sides of our brains as a metaphor for understanding the contours of our times. In the tradition of Emotional Intelligence and Now, Discover Your Strengths, Daniel Pink offers a fresh look at what it takes to excel in this new world. A Whole New Mind reveals the six essential aptitudes on which professional success and personal fulfilment now depend, and includes a series of hands-on exercises culled from experts around the world to help readers sharpen the necessary abilities. This book will change not only how we see the world but how we experience it as well. **TP \$29.95**

### **Judy Reeves**

#### *Writers Retreat Kit*

**TP \$39.95**

### **David Seed**

#### *A Companion to Science Fiction*

**HC \$225**

## Media Related

### Alias

#### *Collateral Damage*

##### *Pierce Askegren*

When a routine assignment to infiltrate a public building and retrieve monitoring equipment goes terribly wrong, Sydney is confronted by guilt over the fate of an innocent civilian who becomes caught in the crossfire during her escape. **PB \$17.95**

### Andromeda

#### **04: Through the Looking Glass**

##### *Josepha Sherman*

Forced into an anomaly by a surprise attack, the crew of the Andromeda discovers that Dylan has been replaced by an alternate-reality Dylan who forces them to choose between obedience and mutiny, while the real Dylan works to sabotage the ship on which he has been substituted. **PB \$17.95**

## **Batman**

### ***Batman Begins***

*Dennis O'Neil*

Chronicles the the origins of Batman and his evolution into the ultimate force for justice in a crime-ridden Gotham City, following a young Bruce Wayne as he struggles to battle injustice and evil in the wake of his parents' murders. **PB \$17.95**

### ***Ultimate Batman Glow in the Dark Sticker Book***

Enter the world of the Dark Knight as he fights crime in Gotham City!

Create your very own glow-in-the-dark action scenes

Easy-to-peel stickers can be used more than once **TP \$9.95**

### ***Batman Begins: Official Movie Guide***

The official companion to the blockbuster Summer 2005 film chronicles the the origins of Batman and his development into a force for justice in Gotham City, following a young Bruce Wayne as he struggles to battle injustice and evil in the wake of his parents' murders. **HC \$56.95**

### ***Batman: The Art of Batman Begins***

*Mark Cotta Vaz*

Full of exclusive photographs of moody sets and exotic locations, as well as concept art, storyboards, and costume designs from the new movie's creative team, an oversized HC documents the newest spectacular portrayal of the Dark Knight. **TP \$78**

### ***Batman Begins Visual Guide***

The Visual Guide to Batman Begins provides a definitive insight into Gotham City's most complex resident. Created in full collaboration with DC Comics and Warner Bros. Pictures, this book features character profiles, live-action stills plus in-depth details of Batman's suit, weaponry and, of course, the new Batmobile. **PB \$39.95**

### ***Batman Begins Funfax***

**\$14.95**

## **Battlestar Galactica**

### ***Saga of a Star World***

This classic comic-strip adaptation of the 1970s smash-hit sci-fi show Battlestar Galactica tells the story of the very first episodes. After a surprise attack by the robotic Cylons, the human race faces extinction. Now the last remaining warship, the Galactica, leads a refugee fleet across the galaxy in a desperate search for Earth! With an introduction by Apollo himself, Richard Hatch, an exclusive new cover by Garry Leach and amazing new features this is not one to miss! **TP \$40.95**

### ***Memory Machine***

*Roger McKenzie*

Pursued by the murderous Cylons, the remnants of the human race flee aboard the Battlestar Galactica, in search of the mythical planet Earth! In a desperate attempt to remember Earth's co-ordinates, Galactica's Commander Adama submits himself to the Memory Machine. But all does not go to plan... Featuring an exclusive introduction by Richard "Apollo" Hatch, and a brand new cover by Garry Leach, these classic comics based on the quintessential 1980s TV show offer a meteor storm of adventure! **TP \$40.95**

### ***Battlestar Galactica : The Official Companion***

*David Bassom*

A guide to the new Sci Fi Channel series. **TP \$30.95**

## **Buffy The Vampire Slayer**

### ***Stake Your Destiny: The Suicide King***

*Robert Joseph Levy*

As a series of student suicides jolts Sunnydale High, Buffy Summers and her gang begin to suspect that there is something supernatural behind the deaths and race against time to uncover the truth and to defeat an ancient evil known as the Suicide King before one of their own falls prey, in the first volume in an all-new series of interactive adventures. **PB \$12.95**

### ***Keep Me In Mind***

*Nancy Holder*

High school student Buffy Summers and her companions battle the forces of evil, in an interactive adventure featuring a variety of possible endings in which readers take on the role of the Slayer and determine the course of the action. **PB \$12.95**

## **Doctor Who**

### ***Who's Next***

*Mark Clapham*

You may have caught the very first episode of Doctor Who in 1963, or only ever seen repeats on cable TV; you may know every episode backwards, or just fondly remember watching one with the Daleks in. You may even be a complete newcomer, wondering what all the fuss is about. Whoever you are, this is the essential guide to the Doctor's universe. This unofficial guide, covering every aspect of Doctor Who broadcast to date, details not just the 700-plus episodes of the TV series (1963 to 1989) but also the radio serials, TV movie, charity specials and Internet-broadcast animated serials that have been transmitted while the television series has been off the air. Providing transmission dates, trivia, opinions and commentary, Who's Next will inform and entertain the series' newest viewers as well as providing long-term fans with a fresh and indispensable set off critical perspectives. **PB \$24.95**

## ***Island of Death***

*Barry Letts*

Sarah Jane Smith and her friend Jamie investigate a strange new age cult. Standard stuff for investigative journalists. Less usual is the demon-like creature the cultists worship. The Doctor and UNIT discover a plot involving government ministers, alien narcotics, and an official cover-up. But can they uncover the truth in time **PB \$14.95**

## ***The Underwater Menace***

The TARDIS arrives on an extinct volcanic island, beneath which lies a fantastic subterranean world inhabited by the primitive Atlanteans. The Doctor and his companions move from the frying pan to fire when they are rescued, from the jaws of hungry sharks by the mad Professor Zaroff - whose plans involve nothing less than the destruction of the whole world. Ben and Jamie are sent to work in the mines, and Polly looks set to be transformed into a water-breathing Fish Person unless the Doctor can intervene. Will the travellers be able to engineer the revolution which is needed to save Earth? This long-awaited release features a bonus interview with Anneke Wills, who played Polly in the story and who also provides linking narration for the soundtrack. Only one episode of this story currently exists in the BBC Television Archives. 2 CDs. Approx 2 hrs. **CD \$29.95**

### **Doom**

#### ***Doom: Movie Tie In***

*John Shirley*

The official tie-in to the film based on the popular video game describes the epic battle to the death between a team of battle-hardened space marines and the very forces of Hell itself. **PB \$14.95**

### **Fantastic 4**

#### ***Fantastic 4: Movie Tie In***

*Peter David*

When an experimental space mission goes awry, scientist Reed Richards and three others are exposed to cosmic rays that give them superhuman powers and transform them into the Fantastic Four: Mr. Fantastic, the Invisible Woman, the Thing, and the Human Torch. **PB \$14.95**

### **Star Trek**

#### ***Deep Space 9: Hollow Men***

*Una McCormack*

Haunted by the moral compromises he had been forced to initiate during a secret and controversial alliance with the Romulans during the Dominion War, Captain Benjamin Sisko finds his moral resolve and conscience further tested when some Federation opportunists seek to use Elim Garak as a pawn. **PB \$14.95**

#### ***Starfleet Corps of Engineers 07: Breakdowns***

*Scott Ciencin, Kevin Dilmore, Keith R A deCandido, Heather Jarman & Dayton Ward*

Struggling to come to terms with the aftermath of their devastating mission to Galvan VI, the surviving members of the crew of the da Vinci fight to put their lives back on track, battling to heal old rifts, deal with their emotional fears, confront new crises, and face the demons from the past to build a new future, in a collection of stories by Scott Ciencin, Keith R. A. DeCandido, Kevin Dilmore, Heather Jarman, and Dayton Ward. **PB \$14.95**

### **Star Wars**

#### ***The Last of the Jedi***

*Jude Watson*

Obi-Wan Kenobi watches over a young Luke Skywalker and searches for a former Jedi apprentice who may have survived Darth Vader's attack on the Jedi temple. **PB \$9.95**

#### ***Journey Through Space***

In Journey Through Space, readers are taken on an imaginary journey through the Star Wars galaxy, touching down on lots of wonderful planets and meeting some unusual characters. Includes planets featured in Revenge of the Sith. **PB \$7.95**

#### ***What Is A Wookiee***

What Is A Wookiee? introduces young readers to some of the strange aliens he has met in his travels, including R2-D2, Yoda, Jar Jar Binks, the ewoks, and, of course, Chewbacca the Wookiee! Includes new aliens from Revenge of the Sith. **PB \$7.95**

#### ***Episode 03: Revenge of the Sith (Graphic Novel)***

As the last battles of the Clone Wars are being fought, young Anakin Skywalker is seduced by the power of the dark side of the force. **TP \$26.95**

#### ***Visionaries (Graphic Novel)***

Presents a compilation of ten stories set in the Star Wars universe by the concept artists behind "Star Wars, Episode III: Revenge of the Sith." **TP \$36.95**

### **Terminator 2**

#### ***Terminator: Hour of the Wolf***

*Mark W Tiedemann*

When a new threat arrives from the future, Sarah and John Connor take on a cyborg killing machine out to destroy a man who is unaware of the key role he will play in the time before Judgment Day. **PB \$17.95**

## **Games Related**

### **Mechwarrior**

#### ***Dark Age 16: Daughter of the Dragon***

*Ilsa J Bick*

With her family discredited by a traitor, Katana Tormark plans to regain her clan's honor by challenging House Kurtia's right to rule the Combine, openly challenging their authority and pushing them into a conflict with the Republic, but now she faces a new threat from Warlord Mitsura Sakamoto, who has his own scheme to seize control of the Combine. **PB \$17.95**

### **Dragonlance**

#### ***Dark Disciple 01: Amber and Ashes***

*Margaret Weis*

The first volume in an all-new trilogy continues the saga of the War of Souls as it follows the new adventures of the warrior-woman Mina as she makes her way through the dangerous chaos of postwar Krynn. **PB \$15.95**

#### ***New Adventures 08: Dragon Spell***

*Jeff Sampson*

Dragon Spell continues a new series of Dragonlance fantasy adventures written specifically for readers ages 10 and up. **PB \$11.95**



### **Tales 03: Love and War**

*Margaret Weis & Tracy Hickman*

This anthology collects tales of love and war as they affect the characters of Krynn, including the story "Raistlin's Daughter" by Margaret Weis and Dezra Despain, as well as works by Richard A. Knaak, Nick O'Donohoe, Nancy Varian Berberick, Paul B. Thompson and Tonya C. Cook, Kevin Randle, and others. Reprint. **PB \$13.95**

### **Dungeons & Dragons**

#### **Knights of the Silver Dragon 07: The Hidden Dragon**

*Lisa Trutkoff Trumbauer*

When Moyra's mother is arrested for stealing a medallion, Kellach, Moyra, and Driskoll set out to clear her name. They must find the necklace's maker: a silver dragon who lives somewhere in the mountains outside Curston. But the mountains are filled with dangerous creatures. And not far behind, an old enemy watches, determined to stop the Knights at any cost. Will the Knights make it to the dragon's lair alive? **PB \$11.95**

### **Forgotten Realms**

#### **Best of the Realms II: Stories of Ed Greenwood**

*Ed Greenwood*

A Forgotten Realms anthology featuring favorite fantasy stories from previous anthologies presents a collection of tales by Ed Greenwood and is accompanied by three original new works set in the magical land of Faeravn. **PB \$15.95**

#### **Last Mythal 02: Farthest Reach**

*Richard Baker*

As the fires of hatred, vengeance, and ambition threaten to engulf Cormanthor, Sarya Dlardrageth seeks refuge in the ruins of Myth Drannor, while Malkizid, summoned from the Outer Planes to serve House Dlardrageth, has his own plans for the elven world. **PB \$13.95**

#### **Priests 04: Maiden of Pain**

*Kameron M Franklin*

Presents the fourth volume in a new fantasy series--which began with Lady of Poison--chronicling the stand-alone adventures and exploits of the clerics in the Forgotten Realms universe. **PB \$13.95**

#### **Elminster05: Elminster's Daughter**

*Ed Greenwood*

The adventures and exploits of the wizard Elminster and his daughter, Narnra of Waterdeep, a thief in the City of Splendors, continue in the latest addition to the popular fantasy saga by the author of Elminster in Hell and Hand of Fire. **PB \$15.95**

#### **Sellsword 01/ Paths of Darkness 3: Servant of the Sword**

*R A Salvatore*

When the demonic forces of the evil Crystal Shard overcome him, power-hungry dark elf Jarlaxle and his assassin compatriot, Artemis Entreri, seek the assistance of the virtuous Cadderly. This is a recover of the ever popular Servant of the Shard. **PB \$15.95**

### **Final Destination**

#### **01: Dead Reckoning**

*Natasha Rhodes*

When a young rock star narrowly escapes a burning club, she discovers that death wants an encore. **PB \$21.95**

### **Fighting Fantasy**

#### **21: Eye of the Dragon**

*Ian Livingstone*

In a tavern in Fang, a mysterious stranger offers YOU the chance to find the Golden Dragon, perhaps the most valuable treasure in all of Allansia. But it is hidden in a labyrinth beneath Darkwood Forest and is guarded by the most violent creatures and deadly traps. To begin your quest YOU must drink a terrible potion, and to succeed, you must find maps, clues, artifacts, magic items, jewels and an enslaved dwarf. **PB \$14.95**

### **Warhammer 40K**

#### **Fifteen Hours**

*Mitchel Scanlon*

An inexperienced soldier receives his first taste of the horrors of combat against the monstrous orks on the nightmarish, futuristic battlefields of the Warhammer 40,000 world. **PB \$17.95**

### **Warhammer**

#### **Grudge Bearer**

*Gav Thorpe*

After his father dies a coward's death on the battlefield, the new dwarf king is forced to fight to restore the honor of his family. **PB \$17.95**

## **Role Playing Games**

### **Customisable GM Screen**

This awesome trifold, black vinyl LANDSCAPE Game Masters screen lets you--the GM--actually see over your screen for a change! Best of all, it contains 6 pockets--three for you and three for your players--so you can insert and change the screens for any game you play! **\$50**

### **Dragon 332 June 2005**

You asked of it! Last year, Dragon brought you the rules for playing metallic dragons as PCs. This year, we delve deep into the black heart of evil dragons, presenting all five chromatic dragons broken down into levels you can use for your characters PLUS a whole lot more. **Magazine \$15**

### **Dragon 333 July 2005**

**Magazine \$15**

### ***Reaper Miniature Carry Case***

This miniature carry case has 5 foam inserts, a place to store your rulebooks and dice, plus if a customer buys more than one they can be clipped together for ease of storage and carrying. **\$100**

### ***Rippers: The Horror Wars***

Rippers: The Horror War is a complete miniatures skirmish game. The Savage Worlds roleplaying game is NOT required. Look for miniatures wherever you bought this book, or at [www.greatwhitegames.com](http://www.greatwhitegames.com). **\$40**

### **Ars Magica**

#### ***Guardians of the Forest: The Rhine Tribunal***

Guardians of the Forests reveals the many unique traditions of the First Tribunal, its archaic politics and lost glories, its reverence for its founders and its woodlands, the workings of the Great Library of Durenmar, and the secrets of those who pursue obscure wilderness paths in search of the primal power of the Forest. **\$60**

#### ***House of Hermes: True Lineages***

This sourcebook details the four True Lineages, including rules for original research, unique forms of magic, and new Virtues and Flaws. **\$60**

### **Battletech Classic**

#### ***Combat Equipment***

Combat Equipment is a companion volume to both Classic BattleTech and Classic BattleTech RPG. Providing a plethora of new personnel equipment, Combat Equipment also contains a rules expansion allowing players to build non-combat vehicles from buses to trains and large atmospheric craft to super-large wet navy vessels. **\$60**

#### ***Map Set Compilation #2***

Compilation 2 compiles the maps from BattleTech Map Sets #5, #6, along with the planetary assault maps from BattleForce 2 and four copies of the mapsheet from BattleSpace into a single super map set that includes twenty-two 22" x 17" maps. **\$60**

#### ***Solaris VII- Map Pack***

MapPack: Solaris VII™ provides players with information on the gaming world and the stables that run it. Additionally, a slew of new Level 3 weapons and equipment tailor made for the close-in rough-and-tumble fighting of Solaris VII duels is included. **\$60**

#### ***Technical Readout: 3067***

Readout: 3067 provides descriptions, game statistics and illustrations for new BattleMech and vehicle designs, and finally unveils the next generation of Inner Sphere aerospace fighters and OmniFighters, as well as the Clans' second line fighters. **\$60**

### **Call of Cthulhu 1920's**

#### ***Spawn of Azathoth***

This is a campaign-length adventure for 4-6 experienced investigators. The suspicious death of a former teacher draws the investigators into an adventure with cosmic import. **\$48**

### **d20**

#### ***Dungeon Masters Guide II***

Dungeon Master's Guide : Rules Builder Series.

This supplement for the Dungeons & Dragons game contains a toolbox of timesaving aids and options that will help you prepare and run memorable adventures and rich campaigns. Inside are ideas, advice, and ready-made material that will help you become a truly spectacular DM. With gaming advice, NPCs, devious traps, new magic items, and a fully detailed town, Dungeon Master's Guide II helps you keep your players on the edges of their seats. **HC \$70**

#### ***Arcana Evolved: Transcendence***

This player's companion expands the scope of Arcana Evolved by offering an array of new character options for every class. Try out six evolved classes, hundreds of new feats, and Tylonian crystal weapons and armour that responds to your character's wishes. **\$40**

#### ***Dragonlance: Tasslehoff's Map Pouch***

This Map pouch features one dozen maps set during the current time period of the Dragonlance setting. At its heart is a poster-map of the continent of Ansalon, a great companion. Next up is lots of smaller maps, including towns, regions, and ruins. **\$30**

#### ***Iron Kingdoms: Monsternomicon***

This is the official monster manual to the Iron Kingdoms. Inside you will find detailed, multiple-page entries on each monster, its lore, its treasure, and engaging adventure hooks. Update for 3.5. **\$60**

#### ***Ravenloft/ Sword & Sorcery: Dark Tales and Disturbing Legends***

This book presents five classic tales of horror with a Ravenloft twist. Track down a rampaging killer, look behind the scenes of a tragic wedding night or flush out a creature from the darkest imaginings. DMs and players can find new magic items, feats and spells as well as new opportunities to explore the darkest corners of Ravenloft. **\$50**

#### ***Spycraft: Spycraft RPG 2.0***

Spycraft 2.0 d20 takes the wildly popular system to a whole new level: expanding and updating character options, condensing and refining the rules set, and providing the platform for any scenario you can envision! The newly organised skill set and modified skill rules empower the players to become anything they want to be, and back it up at Level 1. Streamlined gear system. The only d20 product you need for any modern genre. Espionage, military, near future, horror and more all in one book. **\$80**

#### ***Sword & Sorcery: The Book of Roguish Luck d20***

The Book of Roguish Luck offers the new Luck rules subsystem for all classes, plus the bandit, gutter mage, and shadow thief core classes and four prestige classes. In addition, it presents expanded guild rules, a new school of rogue spells, shadow magic, over 30 new feats including the Rogue and Luck types, and expanded sneak attack rules. **\$40**

#### ***The Worst of Grimtooth's Traps***

**\$70**

### ***Dead Man's Chest***

Within these pages are detailed rules for ship movement, as well as guidelines for underwater exploration, and three complete maritime adventures. Packed with over 100 new magic items, monsters, feats, prestige classes and spells. **HC \$60**

### ***Traveller: Yiarn Cardee Vehicle Catalogue***

Take your travels on the ground, through the waves, and against gravity. Over 80 vehicles are detailed in this catalog including ground vehicles, grav vehicles, and watercraft from across the technological spectrum. **\$50**

### **d6 System**

#### ***Godsend Agenda***

Godsend Agenda is not your typical "supers" game. It looks at Super Humans and how they affect the world, as well as how we worship them, now and in times past, and offers players a chance to not only interact with those legendary celestial beings, but to become one. **\$72**

### **Deliria RPG**

#### ***Deliria: Faerie Tales For A New Millenium***

Deliria inspires hope instead of anguish as it follows ordinary people into extraordinary worlds. Deliria presents a vast magical realm just out of sight in our everyday world. Goblin markets, masked strangers, wayfaring wanderers, and the mysterious aelderfolk make Deliria a fabulous treat. **\$80**

### **Dragonmech RPG**

#### ***2nd Age of Walkers***

**\$60**

### **Dungeoneer Card Game**

#### ***Dragons of the Forsaken Desert***

This card game is a two-to-four player Dungeoneer card game. Your character wxplores a wilderness that you build with map cards, while fighting monsters, completing quests, and leveling up along the way. Each Dungeoneer set can be played as a stand-alone card game, or combined with other decks for more dungeon-delving fun. **\$40**

### **Earthdawn RPG**

#### ***Wanderer's Way***

This book offers players and gamemasters an in-depth look at five Disciplines of Barsaive. This book describes each of these five Disciplines from the point of view of four different Adepts, and introduces a new Discipline, the Montebanc. The Wanderer's Way also includes new talent knacks and new rules for using the Disciplines in Earthdawn adventures. **\$36**

### **Exalted RPG**

#### ***Cult of the Illuminated***

Cult of the Illuminated details the cult, its training operations, goals, structure and Sidereal patrons. Everything needed to use the cult as part of a Solar or Sidereal series is here. **TP \$48**

### **Legend of Five Rings**

#### ***Legend of the Five Rings RPG 3rd Edition***

This player's guide will provide players and GM's with all of the setting, culture, and rules needed to create characters in the L5R world and stage ongoing campaigns in Rokugan. While this book contains an updated version of the familiar rules, conversion rules will be included so that none of the many previous volumes set in this world will ever be obsolete. **HC \$80**

### **Mutants and Masterminds**

#### ***Gimmick's Guide to Gadgets***

Gimmick's Guide to Gadgets builds on the gadget rules for Mutants & Masterminds by introducing two new powers, Spontaneous Invention and Scientific Genius, and expanding the device construction rules. In addition to new rules material, the book also includes hundreds of ready-made gadgets that can be dropped right into any campaign. **\$52**

### **Rifts**

#### ***Merctown***

Have you always wanted to have a fully fleshed out town to visit where adventurers and mercenaries are welcomed and their every need is catered to? Then welcome to Merctown, a city built by mercenaries, for mercenaries. **\$36**

#### ***Rifts Merc Ops***

All the little extras a mercenary campaign might require. Job broker, Techno-Wizard weapons, power armour, and scores of weapons and gear from Northern Gun. **\$36**

### **Savage World**

#### ***50 Fathoms***

It's Pirates of Dark Water meets Pirates of the Caribbean in this strange new Savage Setting by Shane Hensley! Features a dozen new races, new Edges and Hindrances, more detailed ship rules, and more Fast! Furious! Fun! than you can shake a cutlass at! **\$40**

#### ***Tour of Darkness***

Tour of Darkness features new Sanity rules and how to deal with mind-numbing horror, a ton of Edges & Hindrances, new horrors, and an awesome Adventure Generator and Plot Points to tell the most savage of tales! **\$40**

### ***Savage Worlds***

Savage Worlds was designed to be used with any genre—from swashbuckling pirates to superheroes and sci-fi. Inside you'll find complete and simple rules for epic heroes, vehicles, chases, magic, superpowers, mass battles, skirmishes, and even guidelines for designing your own races and worlds! **\$60**

### **Shadowrun RPG**

#### ***State of the Art: 2064***

State of the Art: 2064 examines the latest groundbreaking developments in five aspects of the Shadowrun world. It explores the current state of police technology, tactics and prisons and details the murky world of spycraft and political espionage. It also delves deeper into both adept characters, discussing new path, powers and metamagic, and European-specific magical traditions such as street witches. **\$50**

### **Song of Ice and Fire**

#### ***Game of Thrones RPG and Resource Book, Deluxe Limited Edition***

This full colour book details the first novel in the series, A Game of Thrones, presenting a wealth of resource and reference material about the mysterious lands of the Seven Kingdoms. Additionally, RPG rules for characters and plots of Westeros are included for both the d20 and Tri-Stat systems. The book features full colour, a foil-stamped leatherette hardbound cover, an exquisite dust jacket, cloth bookmark, and a pull out map of Westeros. **HC \$200**

### **Star Trek Next Generation RPG**

#### ***The Next Generation Sourcebook***

**HC \$70**

#### ***Star Trek Privateers: Guide to Rogues and Merchants***

**HC \$51.95**

### **Warhammer**

#### ***Old World Armoury: Miscellanea and Militaria***

The Old World Bestiary puts the peril in perilous, delving into the foes that threaten Mankind, from Night Goblins and Savage Orcs to Wyverns and Dragon Ogres. This essential tome details the common and uncommon creatures of the Old World. Packed with info for both GM's and players alike. **HC \$60**

#### ***Warhammer Fantasy RPG: Game Master's Pack***

This pack includes a full colour GM's screen, an information pack, and a ready-to-run scenario. Useful for beginners and veterans alike, the GM's pack cuts out frantic rulebook flipping and puts the information at the GM's fingertips. **\$30**

#### ***Ancient Battles: Byzantium Beyond the Golden Gate***

This period saw the rise in importance of the cavalryman on the field of battle, and this book reflects that development as Byzantium repeatedly struggled and triumphed. Featured within this book are army lists for time periods ranging between 527AD to 1185AD. Also contained inside is a 16 page full colour section portraying the armies of the time as well as a wealth of illustrations and colour maps. As suggested within, the best miniatures to use are the Gripping Beast and Old Glory miniatures. **\$70**

### **World of Darkness**

#### ***Mysterious Places***

The mystery of the World of Darkness grows with nine disturbing settings to explore at your gaming table. A great prequel to Vampire, Werewolf and Mage chronicles. **HC \$50**

#### ***Vampire the Requiem: City of the Damned: New Orleans***

New Orleans presents the Big Easy in all its baroque glory, detailing the city's history, the laws and customs of its aristocratic court, and the intrigues of vampires both prominent and petty. A wealth of characters, plot hooks and storytelling tips. **HC \$54**

#### ***Ghouls***

Ghouls examines the life and lot of those who serve vampiric masters. From in-depth rules on being a ghoul, to ghoul families and systems for creating them, to Vitae-fed plants known as mandragora, this book fully explores the effects of the Blood on mortal lives. **\$54**